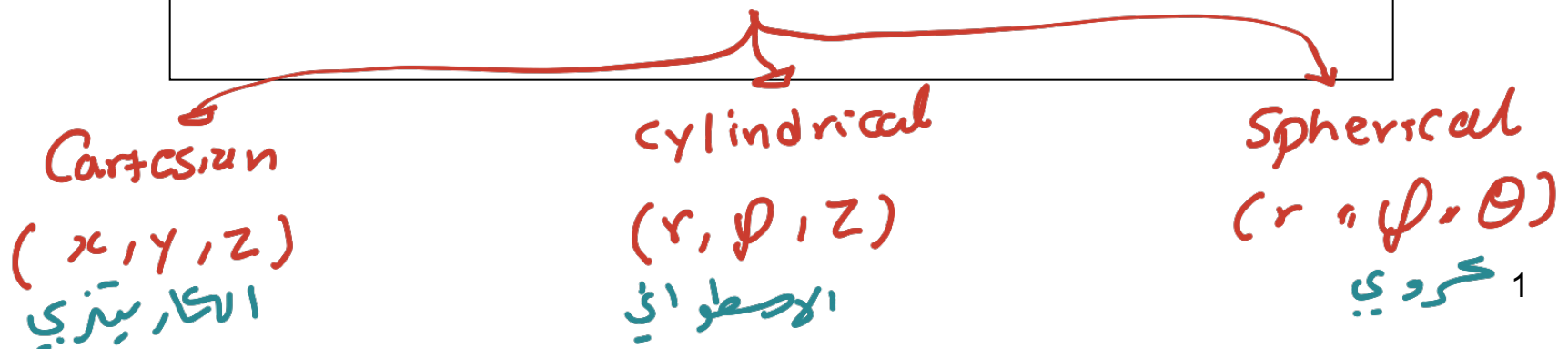


Chapter 1

Coordinate Systems and Transformation

الأنظمة الإحداثية و التحويلات

Physics Department – College of Science
Al-Imam Muhammad Ibn Saud Islamic University



1- Vector Multiplication

العزب العتايي

1-1- Scalar Product (or dot product)

Consider $A = A_x a_x + A_y a_y + A_z a_z$ and $B = B_x a_x + B_y a_y + B_z a_z$

حساب العزب العتايي

We define the scalar product (or dot product) of vectors A and B as

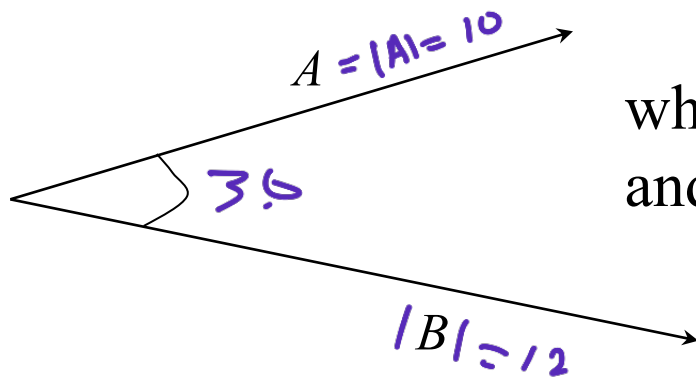
$$\vec{A} \cdot \vec{B} = |A| |B| \cos \theta$$

$|A| \Rightarrow A$ مقدار (طول)

$|B| \Rightarrow B$ مقدار (طول)

$$|A| = \sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2}$$

$$|B| = \sqrt{(B_x)^2 + (B_y)^2 + (B_z)^2}$$



where θ is the smaller angle between A and B

$$\vec{A} \cdot \vec{B} = 10 \cdot 12 \cdot \cos 45$$

1- Vector Multiplication

1-1- Scalar Product (or dot product)

We can prove that

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

Some characteristics of scalar product:

◆ Two vectors A and B are said to be orthogonal (or perpendicular) with each other if

$$\vec{A} \cdot \vec{B} = 0$$

◆ $\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$ (commutative law)

التبديله

◆ $\vec{A} \cdot \vec{A} = |\vec{A}|^2 = A^2$

◆ $\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$ (distributive law)

التوزيعه

1- Vector Multiplication

الضرب الاتجاهي

1-2- Vector Product (or Cross Product) $A \times B$

We define the vector product of vectors A and B as

$$A \times B = |A||B|\sin \theta \hat{a}_n$$

where \hat{a}_n is a unit vector (i.e., $|\hat{a}_n| = 1$) normal to the plane containing A and B

The direction of \hat{a}_n is taken as the direction of the right thumb when the fingers of the right hand rotate from A to B as shown in figure.

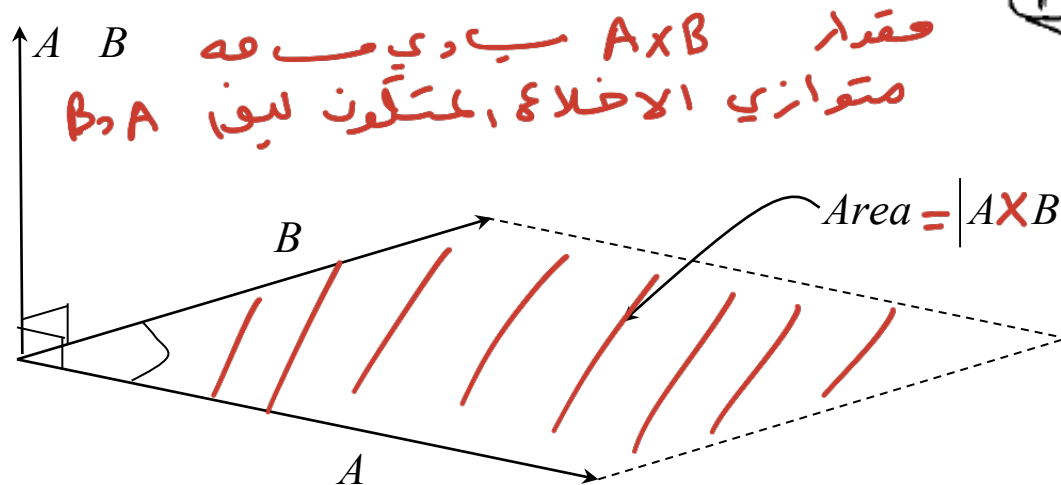
1- Vector Multiplication

1-2- Vector Product (or Cross Product)

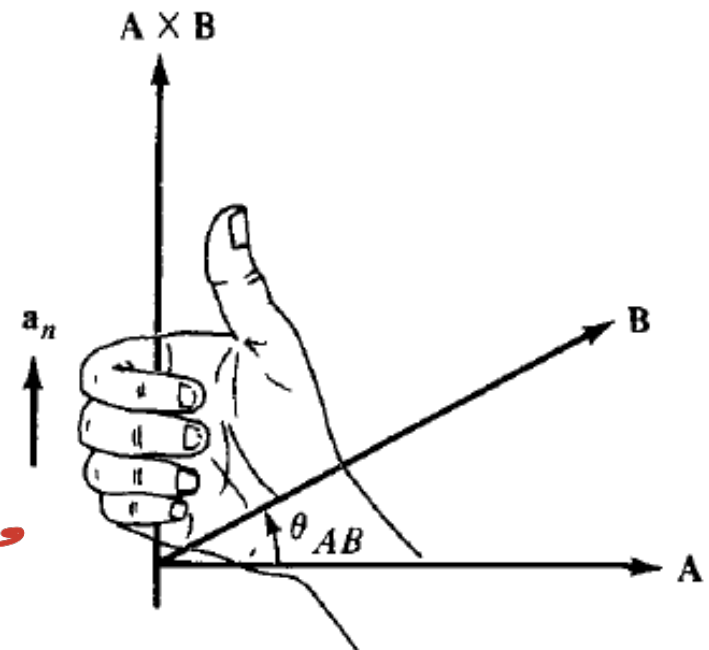
and its magnitude is written as

$$|A \times B| = |A||B|\sin\theta$$

which is the area of the parallelogram formed by A and B (see Figure)



حقدار $A \times B$ بي دي مده
متوازي الاضلاع المتكون لـ A و B



$A \times B$

1- Vector Multiplication

1-2- Vector Product (or Cross Product)

We can prove that $A \times B = \begin{vmatrix} a_x & a_y & a_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$

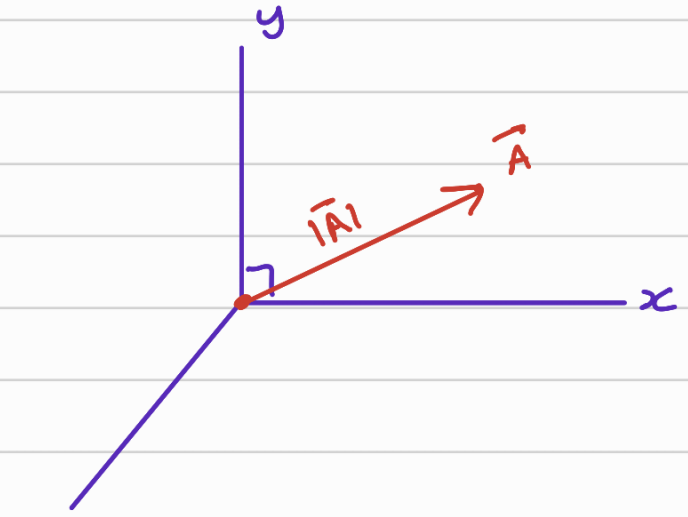
$$A \times B = (A_y B_z - A_z B_y) a_x - (A_x B_z - A_z B_x) a_y + (A_x B_y - A_y B_x) a_z$$

Cartesian Coordinate system (x, y, z)

$$A = (A_x, A_y, A_z)$$

Component

$$A = (3, 2, 1)$$



$$\vec{A} = 3\hat{x} + 2\hat{y} + \hat{z}$$

$$A = 3\hat{a}_x + 2\hat{a}_y + \hat{a}_z$$

$$\vec{A} = 3\hat{i} + 2\hat{j} + \hat{k}$$

$$\vec{A} = (A_x, A_y, A_z)$$

$$\vec{B} = (B_x, B_y, B_z)$$

$$\vec{A} + \vec{B} = (A_x + B_x, A_y + B_y, A_z + B_z)$$

$$\vec{A} = (3, 2, 1)$$

$$\vec{B} = (5, 4, -6)$$

$$\vec{A} + \vec{B} = (8, 6, -5)$$

$$8\hat{x} + 6\hat{y} - 5\hat{z}$$

والعزح بنسبة لثلاثة

Magnitude

مقدار او طول المتجه

$$\vec{A} = (3, 2, 1) = 3\hat{x} + 2\hat{y} + 1\hat{z}$$

$$|\vec{A}| = \sqrt{3^2 + 2^2 + 1^2} = \sqrt{14}$$

طرق ضرب المتجهات
① الضرب بعدد ثابت

الضرب بعدد ثابت $c\vec{A} = (cA_x, cA_y, cA_z)$

$$\vec{A} = 3\hat{x} + 2\hat{y} + \hat{z}$$

$$3\vec{A} = 9\hat{x} + 6\hat{y} + 3\hat{z}$$

② الضرب المتجهي (dot) scalar product

$$\vec{A} \cdot \vec{B}$$

نتيجة الضرب هي كمية قياسية (مفرد رقم)

$$\vec{A} = (A_x, A_y, A_z)$$

$$\vec{B} = (B_x, B_y, B_z)$$

$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y + A_z B_z$$

مثال

$$\vec{A} = (3, 1, 5)$$

$$\vec{B} = (1, -1, 2)$$

$$\vec{A} \cdot \vec{B} = 3 \times 1 + 1 \times (-1) + 5 \times 2$$

$$\vec{A} \cdot \vec{B} = 12$$

مثال

$$\vec{C} = 2\hat{x} + 3\hat{y} - 4\hat{z}$$

$$\vec{D} = \hat{x} + 2\hat{y} - \hat{z}$$

$$\vec{C} \cdot \vec{D} = (2 \times 1) + (3 \times 2) + (-4 \times -1) = 12$$

$$\vec{A} \cdot \vec{B} = \vec{B} \cdot \vec{A}$$

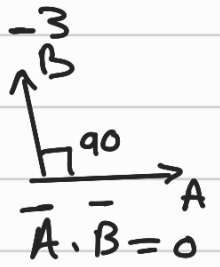
خاصة الضرب التبادلي
1 - خاصية تبديلية

$$\vec{A} \cdot (\vec{B} + \vec{C}) = \vec{A} \cdot \vec{B} + \vec{A} \cdot \vec{C}$$

2 - الخاصية لتوزيعية

$$\vec{A} \cdot \vec{B} = 0$$

إذا كانت المتجهان متعامدة



$$a_x \cdot a_y = 0$$

$$a_x \cdot a_z = 0$$

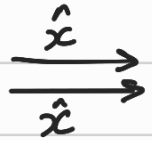
$$a_y \cdot a_z = 0$$

4. يكون الوزن التقصي أكبر ما يمكن عندما تكون الزاوية 0

$$\hat{a}_x \cdot \hat{a}_x = 1$$

$$\hat{a}_y \cdot \hat{a}_y = 1$$

$$\hat{a}_z \cdot \hat{a}_z = 1$$



$$A \cdot A = |A|^2 = A^2$$

5.

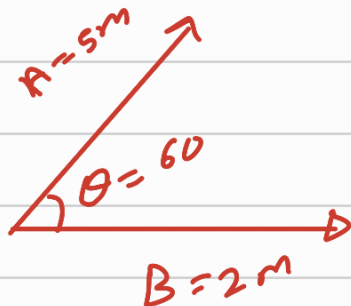
$$\vec{A} = 3\hat{a}_x + 2\hat{a}_y + 2\hat{a}_z$$

$$\vec{A} = 3\hat{a}_x + 2\hat{a}_y + 2\hat{a}_z$$

$$\vec{A} \cdot \vec{A} = \left(\sqrt{3^2 + 2^2 + 2^2} \right)^2 = 17$$

Cross Product

حاصل قوتهم الأخرى كاب



$$\vec{A} \cdot \vec{B} = |A| |B| \cos \theta$$

$$\vec{A} \cdot \vec{B} = (5)(2)(\cos 60)$$

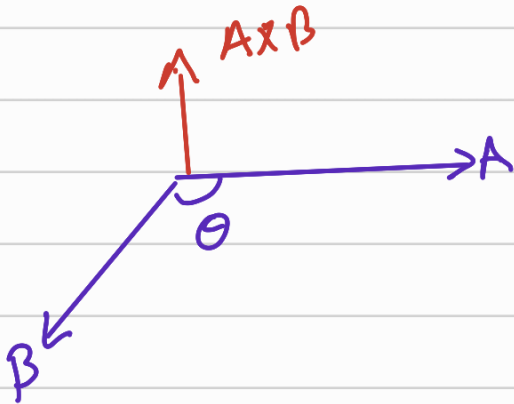
5

الضرب الاتجاهي (التفاضلي)

$(A \times B)$

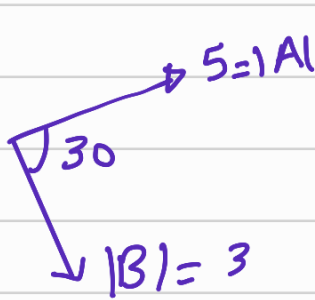
نتائج الضرب تكون متجه له مقدار واتجاه

المتجه الناتج من الضرب يكون عمودي على كل من B و A



حريف ①

$$|A \times B| = |A| |B| \sin \theta$$



$$|\vec{A} \times \vec{B}| = 5(3) \sin 30 = 7.5$$

* اذا كان المتجهين متوازيين Parallel
 $A \times B = 0$

* اكبر ضرب اتجاهي عندما تكون $\theta = 90$

$$\vec{A} \times \vec{B} = \begin{vmatrix} \hat{a}_x & \hat{a}_y & \hat{a}_z \\ A_x & A_y & A_z \\ B_x & B_y & B_z \end{vmatrix}$$

$$(A_y B_z - A_z B_y) \hat{a}_x - (A_x B_z - A_z B_x) \hat{a}_y + (A_x B_y - A_y B_x) \hat{a}_z$$

مسألة

$$A = 2\hat{a}_x - 3\hat{a}_y + \hat{a}_z$$

$$B = 4\hat{a}_x + 5\hat{a}_y + 10\hat{a}_z$$

$$A \times B = \begin{vmatrix} a_x & a_y & a_z \\ 2 & -3 & 1 \\ 4 & 5 & 10 \end{vmatrix}$$

$$= (-30 - 5)\hat{a}_x - (20 - 4)\hat{a}_y + (10 - -12)\hat{a}_z$$

$$A \times B = -35\hat{a}_x - 16\hat{a}_y + 22\hat{a}_z$$

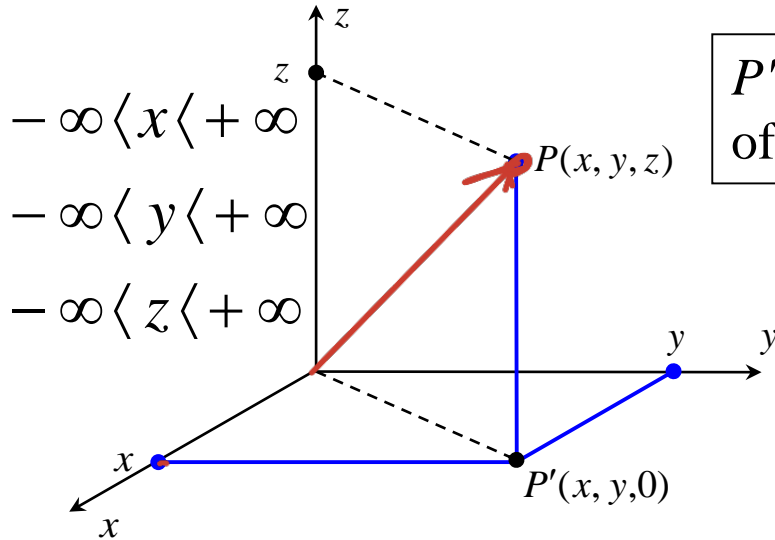
العزب الأيمن غير متبدل

$$\overline{A \times B} = -\overline{B \times A}$$

$$a_x \times a_x = \hat{a}_y \times \hat{a}_y = \hat{a}_z \times \hat{a}_z = 0$$

2- Coordinate Systems

2-1- Cartesian Coordinates (x,y,z) المستوى، لاجدائي كارينيبي



P' is the projection of P on the plane- xy

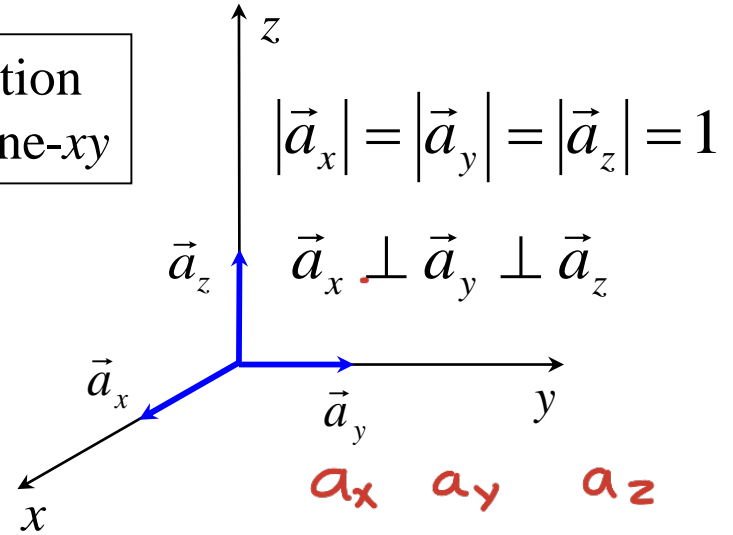
$$\vec{a}_x \cdot \vec{a}_x = \vec{a}_y \cdot \vec{a}_y = \vec{a}_z \cdot \vec{a}_z = 1$$

$$\vec{a}_x \cdot \vec{a}_y = \vec{a}_x \cdot \vec{a}_z = \vec{a}_y \cdot \vec{a}_z = 0$$

$$\vec{a}_x \times \vec{a}_x = \vec{a}_y \times \vec{a}_y = \vec{a}_z \times \vec{a}_z = 0$$

A vector \vec{A} in Cartesian coordinates can be written as

$$\vec{A} = (A_x, A_y, A_z) \quad \text{or} \quad \vec{A} = A_x \vec{a}_x + A_y \vec{a}_y + A_z \vec{a}_z$$



$$|\vec{a}_x| = |\vec{a}_y| = |\vec{a}_z| = 1$$

$$\vec{a}_x \perp \vec{a}_y \perp \vec{a}_z$$

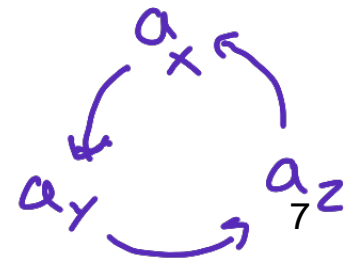
$$a_x \quad a_y \quad a_z$$

فجبات الاعداد

ضولها = 1

نستخدم للتبرعم، كجبه

متعامده



2- Coordinate Systems

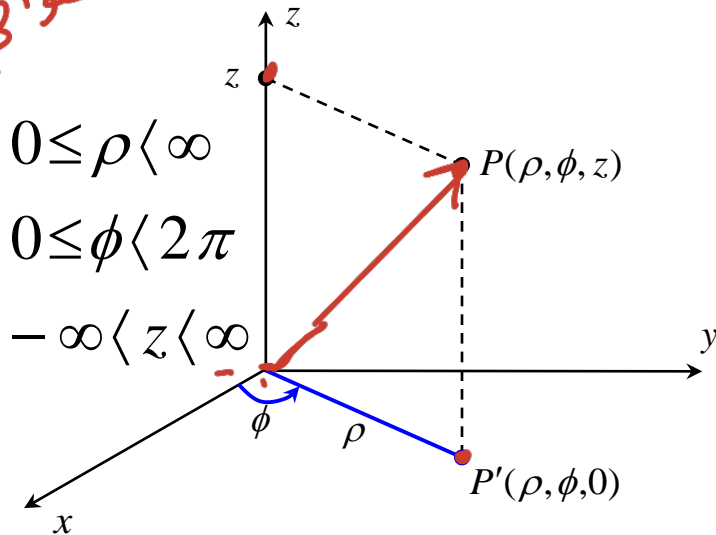
2-1- Cartesian Coordinates (x,y,z)

Magnitude of the vector \vec{A} is written as

$$|\vec{A}| = \sqrt{(A_x)^2 + (A_y)^2 + (A_z)^2}$$

مقدار المتجه
 $\vec{A} = 3a_x + 2a_y + 5a_z$
 $|\vec{A}| = \sqrt{3^2 + 2^2 + 5^2}$

2-2- Circular Cylindrical Coordinates (ρ, ϕ, z)



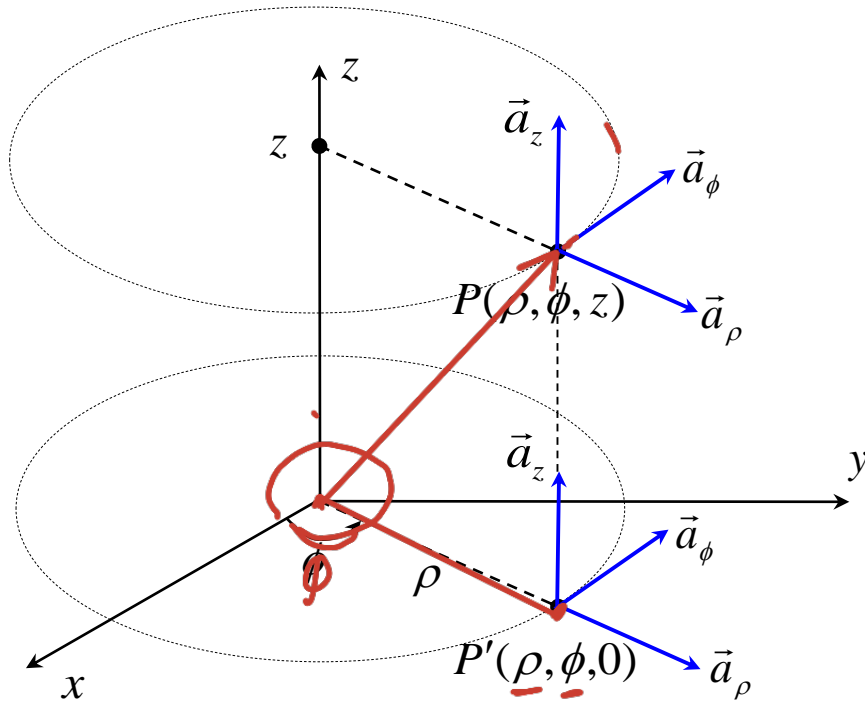
-) ρ is defined as the distance from the origin to point P' or the radius of a cylinder passing through P (the z-axis is its axis of symmetry)

-) ϕ called the azimuthal angle, is measured from the positive x-axis taken as reference and the line from origin to P' in the xy-plane.

-) z is the same as in Cartesian system.

2- Coordinate Systems

2-2- Circular Cylindrical Coordinates (ρ, ϕ, z)



$$|\underline{\vec{a}}_\rho| = |\underline{\vec{a}}_\phi| = |\underline{\vec{a}}_z| = 1$$

$$\underline{\vec{a}}_\rho \cdot \underline{\vec{a}}_\rho = \underline{\vec{a}}_\phi \cdot \underline{\vec{a}}_\phi = \underline{\vec{a}}_z \cdot \underline{\vec{a}}_z = 1$$

$$\underline{\vec{a}}_\rho \cdot \underline{\vec{a}}_\phi = \underline{\vec{a}}_\rho \cdot \underline{\vec{a}}_z = \underline{\vec{a}}_\phi \cdot \underline{\vec{a}}_z = \underline{0}$$

$$\underline{\vec{a}}_\rho \times \underline{\vec{a}}_\rho = \underline{\vec{a}}_\phi \times \underline{\vec{a}}_\phi = \underline{\vec{a}}_z \times \underline{\vec{a}}_z = \underline{0}$$

$$\underline{\vec{a}}_\rho \times \underline{\vec{a}}_\phi = \underline{\vec{a}}_z$$

$$\underline{\vec{a}}_\phi \times \underline{\vec{a}}_z = \underline{\vec{a}}_\rho$$

$$\underline{\vec{a}}_z \times \underline{\vec{a}}_\rho = \underline{\vec{a}}_\phi$$



$\underline{\vec{a}}_\rho$ points in the direction of increasing ρ , $\underline{\vec{a}}_\phi$ in the direction of increasing ϕ , and $\underline{\vec{a}}_z$ in the positive z -direction.

2- Coordinate Systems

2-2- Circular Cylindrical Coordinates (ρ, ϕ, z)

A vector \vec{A} in cylindrical coordinates can be written as

$$\vec{A} = (A_\rho, A_\phi, A_z) \quad \text{or} \quad \vec{A} = A_\rho \vec{a}_\rho + A_\phi \vec{a}_\phi + A_z \vec{a}_z$$

Magnitude of the vector \vec{A} is written as

$$|\vec{A}| = \sqrt{(A_\rho)^2 + (A_\phi)^2 + (A_z)^2}$$

$$A = A_x a_x + A_y a_y + A_z a_z$$
$$A = A_\rho a_\rho + A_\phi a_\phi + A_z a_z$$

2- Coordinate Systems

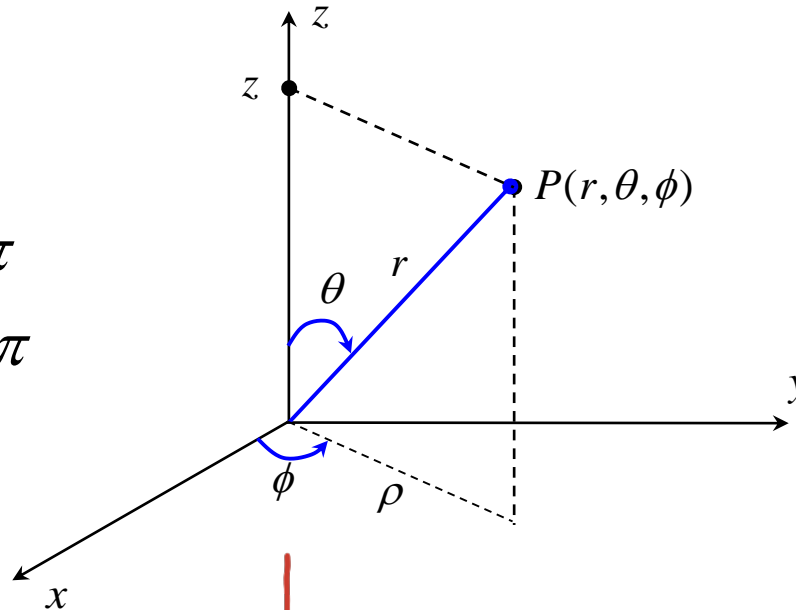
الاجزى

2-3- Spherical Coordinates System (r, θ, ϕ)

$$0 \leq r < \infty$$

$$0 \leq \theta \leq \pi$$

$$0 \leq \phi < 2\pi$$



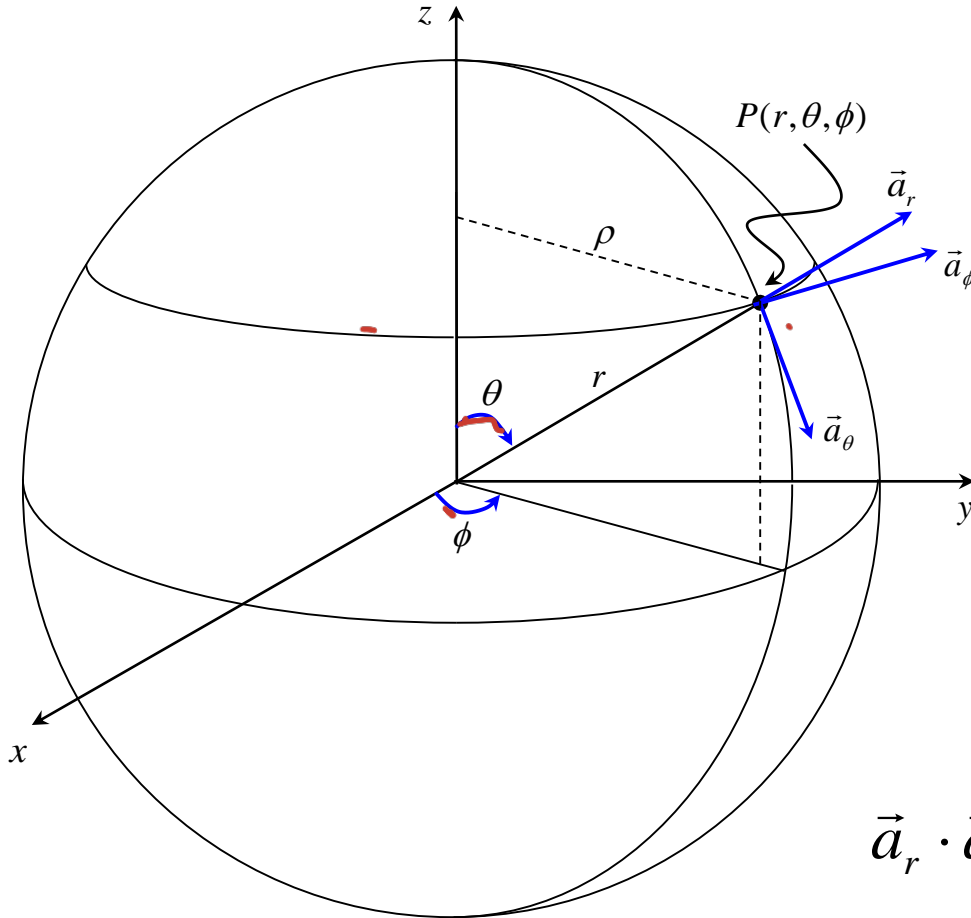
r

ضول، عتجة

-) r is defined as the distance from the origin to point P or the radius of a sphere centered at the origin and passing through P ,
-) θ (called the colatitude) is the angle between the positive z -axis taken as reference and the line from the origin to P ,
-) ϕ is the same as defined in cylindrical system.

2- Coordinate Systems

2-3- Spherical Coordinates System (r, θ, ϕ)



\vec{a}_r points in the direction of increasing r ,

\vec{a}_θ points in the direction of increasing θ ,

\vec{a}_ϕ points in the direction of increasing ϕ .

$$|\vec{a}_r| = |\vec{a}_\theta| = |\vec{a}_\phi| = 1 ,$$

$$\vec{a}_r \perp \vec{a}_\theta \perp \vec{a}_\phi$$

$$\vec{a}_r \cdot \vec{a}_r = \vec{a}_\theta \cdot \vec{a}_\theta = \vec{a}_\phi \cdot \vec{a}_\phi = 1$$

$$\vec{a}_r \cdot \vec{a}_\theta = \vec{a}_r \cdot \vec{a}_\phi = \vec{a}_\theta \cdot \vec{a}_\phi = 0 .$$

2- Coordinate Systems

2-3- Spherical Coordinates System (r, θ, ϕ)

$$\vec{a}_r \times \vec{a}_r = \vec{a}_\theta \times \vec{a}_\theta = \vec{a}_\phi \times \vec{a}_\phi = 0$$

$$\vec{a}_r \times \vec{a}_\theta = \vec{a}_\phi$$

$$\vec{a}_\theta \times \vec{a}_\phi = \vec{a}_r$$

$$\vec{a}_\phi \times \vec{a}_r = \vec{a}_\theta$$

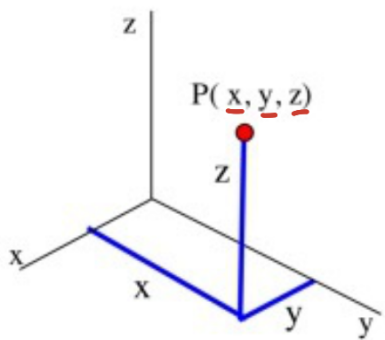


A vector \vec{A} in spherical coordinates can be written as

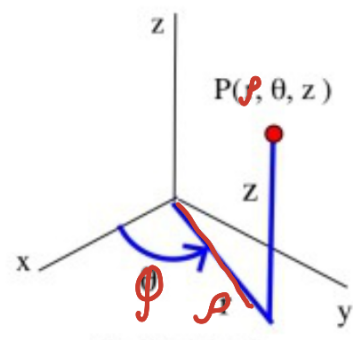
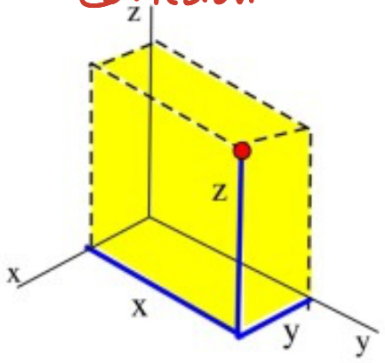
$$\vec{A} = (A_r, A_\theta, A_\phi) \quad \text{or} \quad \vec{A} = A_r \vec{a}_r + A_\theta \vec{a}_\theta + A_\phi \vec{a}_\phi$$

Magnitude of the vector \vec{A} is written as

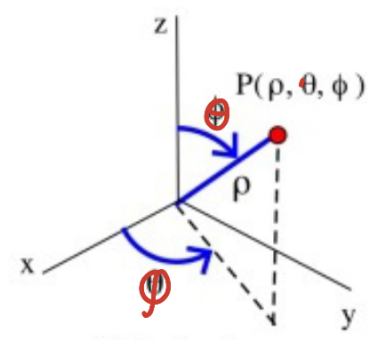
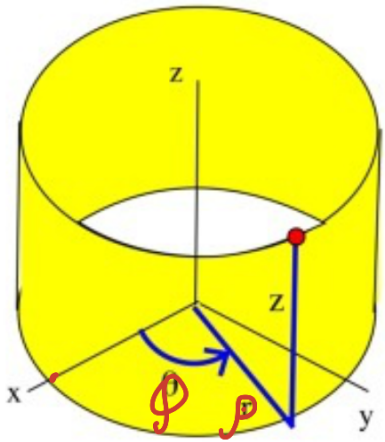
$$|\vec{A}| = \sqrt{(A_r)^2 + (A_\theta)^2 + (A_\phi)^2}$$



~~Rectangular~~
Cartesian



Cylindrical



Spherical

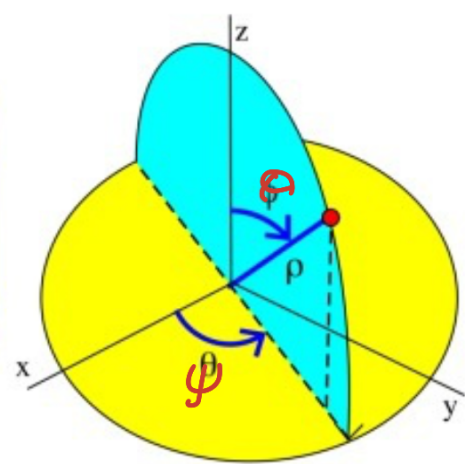


Fig. 2

3- Relationships between Cartesian and cylindrical systems

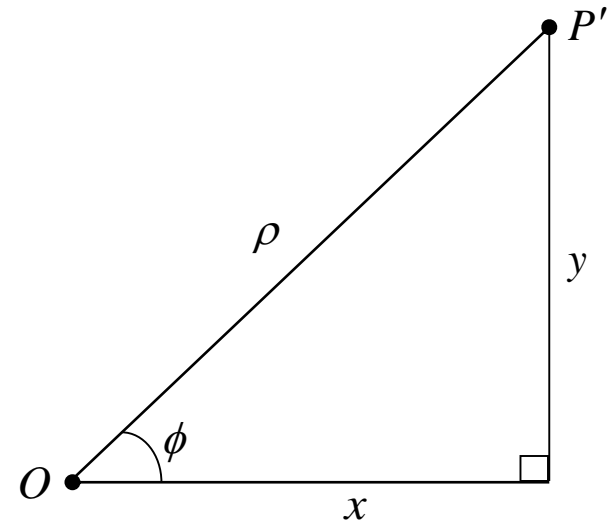
$$x = \rho \cos \phi, \quad y = \rho \sin \phi$$

$$\rho = \sqrt{x^2 + y^2},$$

$$\phi = \tan^{-1}\left(\frac{y}{x}\right) + n\pi$$

where $n = 0, 1$ or 2 and $0 \leq \phi < 2\pi$

$$\phi = \begin{cases} \tan^{-1}\left(\frac{y}{x}\right) & \text{if } x > 0 \text{ and } y \geq 0 \\ \tan^{-1}\left(\frac{y}{x}\right) + \pi & \text{if } x < 0 \\ \tan^{-1}\left(\frac{y}{x}\right) + 2\pi & \text{if } x > 0 \text{ and } y < 0 \\ \frac{\pi}{2} & \text{if } x = 0 \text{ and } y > 0 \\ \frac{3\pi}{2} & \text{if } x = 0 \text{ and } y < 0 \\ \text{undefined} & \text{if } x = 0 \text{ and } y = 0 \end{cases}$$



التحويل بين النظام الكاريزي و الاصطواني

$$P(x, y, z) \longleftarrow P(\rho, \phi, z)$$

لا حاجة لتحويل z

$$x = \rho \cos \phi$$

$$y = \rho \sin \phi$$

Write the cylindrical coordinate مثال

$B = (2, \frac{\pi}{6}, 3)$ into Cartesian Cor--

$$B = \begin{matrix} \rho & \phi & z \\ (2, & \frac{\pi}{6}, & 3) \end{matrix}$$

$$B = \begin{matrix} x & y & z \\ (1.73, & 1, & 3) \end{matrix}$$

$$\begin{aligned} x &= \rho \cos \phi \\ &= 2 \cos \frac{\pi}{6} = 1.73 \end{aligned}$$

$$\begin{aligned} y &= \rho \sin \phi \\ &= 2 \sin \frac{\pi}{6} = 1 \end{aligned}$$

$$P(x, y, z) \longrightarrow P(\rho, \phi, z)$$

$$\rho = \sqrt{x^2 + y^2}$$

$$\phi = \tan^{-1}\left(\frac{y}{x}\right)$$

مثال

Write the Cartesian location $(3, 4, 2)$ in Cylindrical System

$$(3, 4, 2)$$

$$\begin{matrix} x & y & z \\ (5, & 53, & 2) \end{matrix}$$

$$\rho = \sqrt{3^2 + 4^2} = 5$$

$$\phi = \tan^{-1}\left(\frac{y}{x}\right) = \tan^{-1}\left(\frac{4}{3}\right) = 53^\circ$$

ملاحظات حول الزاوية ϕ

إذا كانت x و y موجبة نأخذ، لا حاجة تقريباً

إذا كانت x سالبة نجمع زاوية 180 أو π

إذا كانت y سالبة x موجبة نجمع 360 أو 2π

إذا كانت $x=0$ و y موجبة $\phi = \pi/2$

إذا كانت $x=0$ و y سالبة $\phi = \frac{3\pi}{2}$

إذا كانت $x=0$ و $y=0$ ϕ غير معرفة

(ρ, ϕ, z)

(x, y, z)

متجهيات الوحدة (x, y, z)

متجهيات الوحدة (ρ, ϕ, z)

$$a_x = \cos \phi a_\rho - \sin \phi a_\phi$$

$$a_y = \sin \phi a_\rho + \cos \phi a_\phi$$

$$a_z = a_z$$

$$a_\rho = \cos \phi a_x + \sin \phi a_y$$

$$a_\phi = -\sin \phi a_x + \cos \phi a_y$$

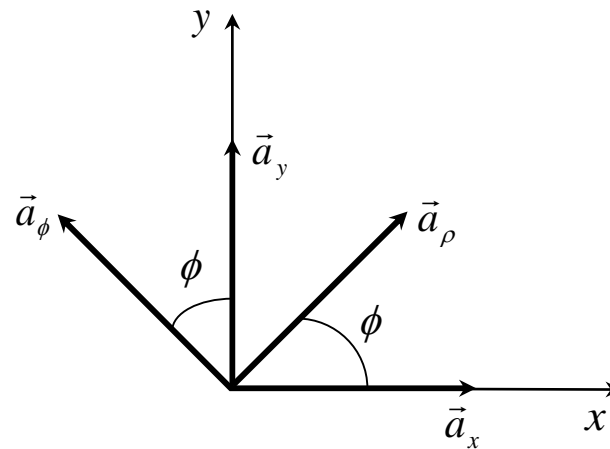
$$a_z = a_z$$

3- Relationships between Cartesian and cylindrical systems

$$\vec{a}_x = \cos \phi \vec{a}_\rho - \sin \phi \vec{a}_\phi$$

$$\vec{a}_y = \sin \phi \vec{a}_\rho + \cos \phi \vec{a}_\phi$$

$$\vec{a}_z = \vec{a}_z$$



$$\vec{a}_\rho = \cos \phi \vec{a}_x + \sin \phi \vec{a}_y$$

$$\vec{a}_\phi = -\sin \phi \vec{a}_x + \cos \phi \vec{a}_y$$

$$\vec{a}_z = \vec{a}_z$$

Example: Given a point P(-2,6,0) and a vector $\vec{A} = y\vec{a}_x + x\vec{a}_y$

a) Express P and \vec{A} in cylindrical coordinates system

3- Relationships between Cartesian and cylindrical systems

$$\rho = \sqrt{x^2 + y^2} = \sqrt{4 + 36} = 6.32m$$

$$\phi = \tan^{-1}\left(\frac{y}{x}\right) + 180^\circ = \tan^{-1}\left(\frac{6}{-2}\right) + 180^\circ = 108.43^\circ$$

Thus, $P(-2,6,0) = P(6.32,108.43^\circ,0)$

$$\vec{A} = y\vec{a}_x + x\vec{a}_y$$

$$\vec{A} = \rho \sin \phi (\cos \phi \vec{a}_\rho - \sin \phi \vec{a}_\phi) + \rho \cos \phi (\sin \phi \vec{a}_\rho + \cos \phi \vec{a}_\phi)$$

$$\vec{A} = (\rho \sin \phi \cos \phi + \rho \cos \phi \sin \phi) \vec{a}_\rho + (-\rho \sin^2 \phi + \rho \cos^2 \phi) \vec{a}_\phi$$

3- Relationships between Cartesian and cylindrical systems

b) Evaluate \vec{A} at P in the Cartesian and cylindrical system

In Cartesian system : $\vec{A} = y\vec{a}_x + x\vec{a}_y$

$P(-2,6,0)$: $\vec{A} = 6\vec{a}_x - 2\vec{a}_y$ at P in Cartesian system

In cylindrical system:

$$\vec{A} = (\rho \sin \phi \cos \phi + \rho \cos \phi \sin \phi)\vec{a}_\rho + (-\rho \sin^2 \phi + \rho \cos^2 \phi)\vec{a}_\phi$$

$$\text{At } P(6.32, 108.43^\circ, 0) : \rho = 6.32m, \sin \phi = \frac{6}{\sqrt{40}}, \cos \phi = \frac{-2}{\sqrt{40}}$$

$$\vec{A} = -3.794\vec{a}_\rho - 5.060\vec{a}_\phi \text{ at P in cylindrical system}$$

Example: Given a point $P(-2, 6, 0)$ and a vector $\vec{A} = y\vec{a}_x + x\vec{a}_y$

a) Express P and \vec{A} in cylindrical coordinates system

$$P \begin{matrix} x & y & z \\ (-2, 6, 0) \end{matrix} \longrightarrow P \begin{matrix} \rho & \phi & z \\ & & 0 \end{matrix}$$

$$\rho = \sqrt{x^2 + y^2} = \sqrt{(-2)^2 + 6^2} = 6.32$$

$$\phi = \tan^{-1}\left(\frac{y}{x}\right) = \tan^{-1}\left(\frac{6}{-2}\right) = -71.5 + 180 = 108.4^\circ$$

$$P(6.32, 108.4^\circ, 0)$$

$$\vec{A} = y\vec{a}_x + x\vec{a}_y$$

$$\vec{A} = \rho \sin \phi (\cos \phi \hat{a}_\rho - \sin \phi \hat{a}_\phi) + \rho \cos \phi (\sin \phi \hat{a}_\rho + \cos \phi \hat{a}_\phi)$$

$$\vec{A} = \rho \sin \phi \cos \phi \hat{a}_\rho - \rho \sin^2 \phi \hat{a}_\phi + \rho \cos \phi \sin \phi \hat{a}_\rho + \rho \cos^2 \phi \hat{a}_\phi$$

$$\vec{A} = (\rho \sin \phi \cos \phi + \rho \cos \phi \sin \phi) \hat{a}_\rho + (-\rho \sin^2 \phi + \rho \cos^2 \phi) \hat{a}_\phi$$

b) Evaluate \vec{A} at P in the Cartesian and cylindrical system

$$(-2, 6, 0)$$

$$(6.32, 108.43^\circ, 0)$$

Cartesian

$$\vec{A} = y\hat{a}_x + x\hat{a}_y = 6\hat{a}_x - 2\hat{a}_y$$

Cylindrical

$$\vec{A} = (2\rho \sin\phi \cos\phi) \hat{a}_\rho + (-\rho \sin^2\phi + \rho \cos^2\phi) \hat{a}_\phi$$

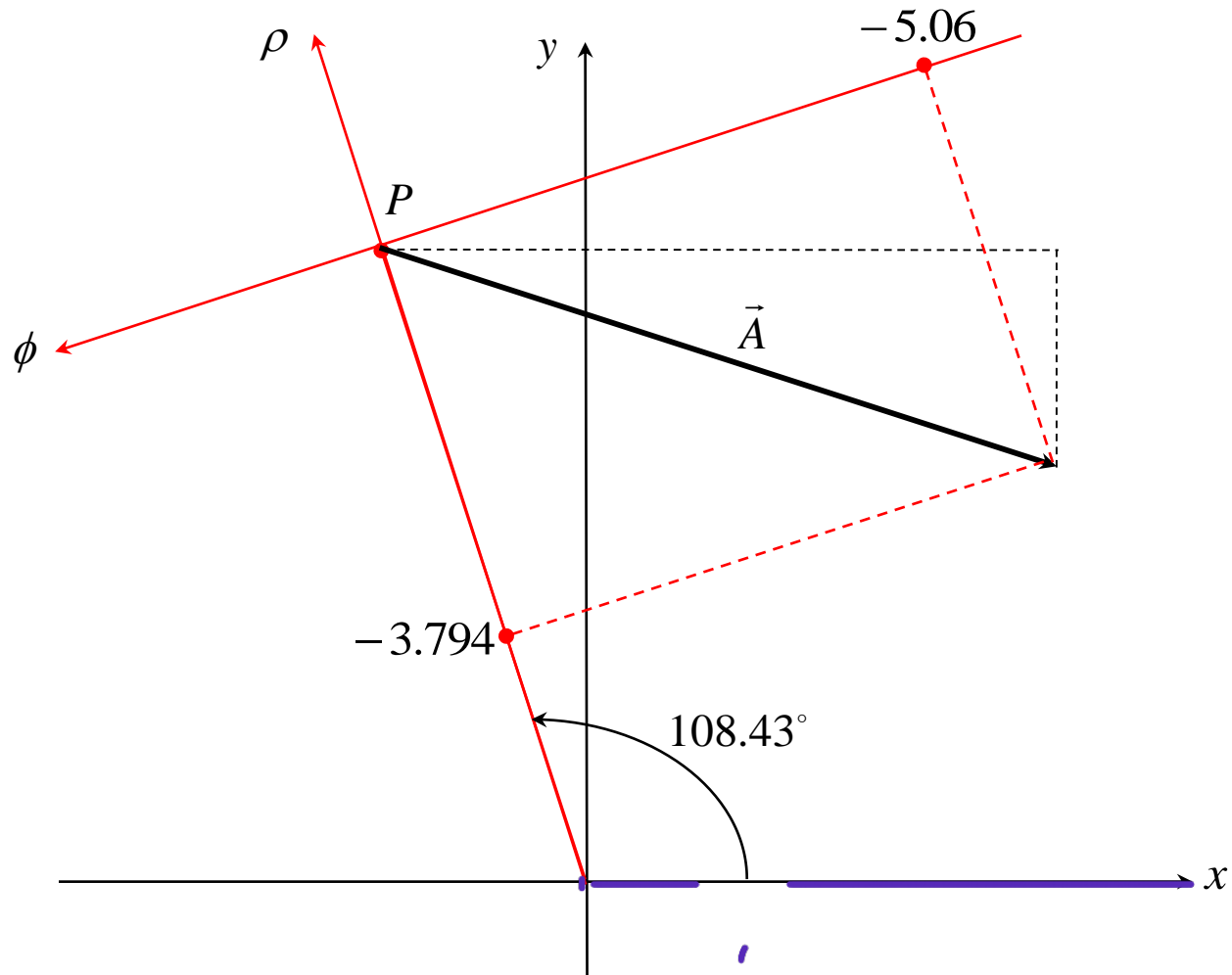
\downarrow \downarrow

6.32 108.43

$$= 2 (6.32 \sin 108.43 \cos 108.43) \hat{a}_\rho + (-6.32 \sin^2 108.43 + 6.32 \cos^2 108.43) \hat{a}_\phi$$

$$\vec{A} = -3.744 \hat{a}_\rho - 5.06 \hat{a}_\phi$$

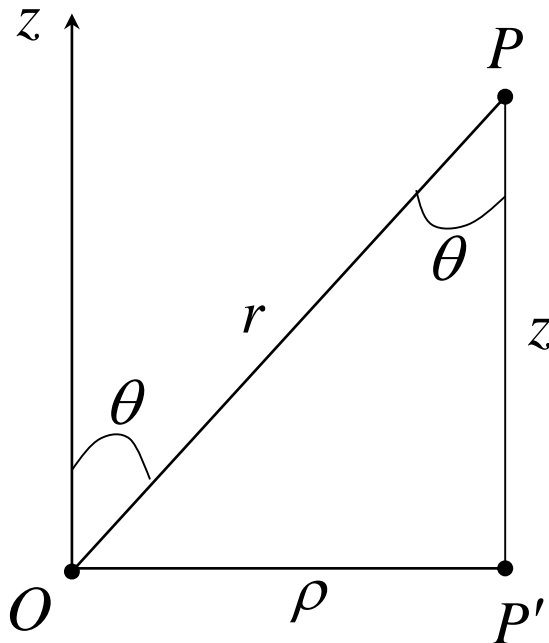
3- Relationships between Cartesian and cylindrical systems



4- Relationships between spherical and cylindrical systems

$$\begin{aligned}\rho &= r \sin \theta \\ \phi &= \phi \\ z &= r \cos \theta\end{aligned}$$

$$\begin{aligned}r &= \sqrt{\rho^2 + z^2} \\ \theta &= \tan^{-1}\left(\frac{\rho}{z}\right) + n\pi, \text{ where } n = 0 \text{ or } 1, \text{ and } 0 \leq \theta \leq \pi \\ \phi &= \phi\end{aligned}$$



$$\theta = \begin{cases} \tan^{-1}\left(\frac{\rho}{z}\right) & \text{if } z > 0 \\ \tan^{-1}\left(\frac{\rho}{z}\right) + \pi & \text{if } z < 0 \text{ and } \rho \neq 0 \\ \pi & \text{if } z < 0 \text{ and } \rho = 0 \\ \frac{\pi}{2} & \text{if } z = 0 \text{ and } \rho \neq 0 \\ \text{Undefined} & \text{if } z = 0 \text{ and } \rho = 0 \end{cases}$$

4- Relationships between spherical and cylindrical systems

$$\vec{a}_\rho = \sin \theta \vec{a}_r + \cos \theta \vec{a}_\theta$$

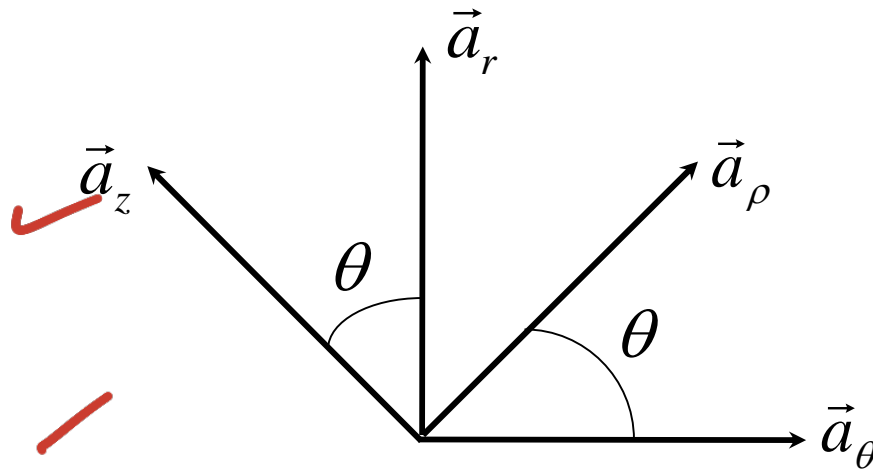
$$\vec{a}_\phi = \vec{a}_\phi$$

$$\vec{a}_z = \cos \theta \vec{a}_r - \sin \theta \vec{a}_\theta$$

$$\vec{a}_r = \sin \theta \vec{a}_\rho + \cos \theta \vec{a}_z$$

$$\vec{a}_\theta = \cos \theta \vec{a}_\rho - \sin \theta \vec{a}_z$$

$$\vec{a}_\phi = \vec{a}_\phi$$



التحويل من إحداثيات اسطوانية و العكس

$$(r, \underline{\varphi}, \underline{\theta}) \longrightarrow (\underline{\rho}, \underline{\varphi}, z)$$

$$\rho = r \sin \theta$$

$$z = r \cos \theta$$

$$\varphi = \varphi$$

$$a_\rho = \sin \theta \hat{a}_r + \cos \theta \hat{a}_\theta$$

$$a_z = \cos \theta \hat{a}_r - \sin \theta \hat{a}_\theta$$

$$a_\varphi = a_\varphi$$

$$(\underline{\rho}, \underline{\varphi}, z) \longrightarrow (r, \rho, \theta)$$

$$r = \sqrt{\rho^2 + z^2}$$

$$\theta = \tan^{-1}\left(\frac{\rho}{z}\right)$$

$$\varphi = \varphi$$

$$a_r = \sin \theta \hat{a}_\rho + \cos \theta \hat{a}_z$$

$$a_\theta = \cos \theta \hat{a}_\rho - \sin \theta \hat{a}_z$$

$$\hat{a}_\varphi = \hat{a}_\varphi$$

Example :-

Convert from cylindrical to spherical

$$\left(1, \frac{\pi}{2}, 1\right) \longrightarrow \left(\sqrt{2}, \frac{\pi}{2}, 45^\circ\right)$$

$$r = \sqrt{\rho^2 + z^2} = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$\theta = \tan^{-1}\left(\frac{\rho}{z}\right) = \tan^{-1}\left(\frac{1}{1}\right) = \frac{\pi}{4} = 45^\circ$$

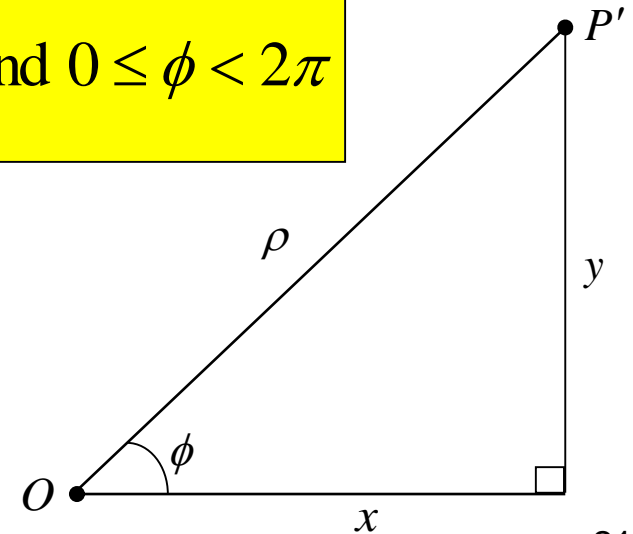
5- Relationships between spherical and Cartesian systems

$$\rho^2 = x^2 + y^2 \quad r = \sqrt{\rho^2 + z^2}$$

$$r = \sqrt{x^2 + y^2 + z^2}$$

$$\theta = \tan^{-1} \left(\frac{\sqrt{x^2 + y^2}}{z} \right) + n\pi \text{ where } n = 0 \text{ or } 1; \text{ and } 0 \leq \theta \leq \pi$$

$$\phi = \tan^{-1} \left(\frac{y}{x} \right) + n\pi \text{ where } n = 0 \text{ or } 1 \text{ or } 2; \text{ and } 0 \leq \phi < 2\pi$$



التحويل من نظام كارتيزي الى كروي والعكس

$$(x, y, z) \longrightarrow (r, \varphi, \theta)$$

$$r = \sqrt{x^2 + y^2 + z^2}$$

$$\hat{a}_r = \sin \theta \cos \varphi \hat{a}_x + \sin \theta \sin \varphi \hat{a}_y + \cos \theta \hat{a}_z$$

$$\theta = \tan^{-1} \left(\frac{\sqrt{x^2 + y^2}}{z} \right)$$

$$\hat{a}_\theta = \cos \theta \cos \varphi \hat{a}_x + \cos \theta \sin \varphi \hat{a}_y - \sin \theta \hat{a}_z$$

$$\varphi = \tan^{-1} \left(\frac{y}{x} \right)$$

$$\hat{a}_\varphi = -\sin \varphi \hat{a}_x + \cos \varphi \hat{a}_y$$

التحويل من كروي الى كارتيزي

$$(r, \varphi, \theta) \longrightarrow (x, y, z)$$

$$x = r \sin \theta \cos \varphi$$

$$\hat{a}_x = \sin \theta \cos \varphi \hat{a}_r + \cos \theta \cos \varphi \hat{a}_\theta - \sin \varphi \hat{a}_\varphi$$

$$y = r \sin \theta \sin \varphi$$

$$\hat{a}_y = \sin \theta \sin \varphi \hat{a}_r + \cos \theta \sin \varphi \hat{a}_\theta + \cos \varphi \hat{a}_\varphi$$

$$z = r \cos \theta$$

$$\hat{a}_z = \cos \theta \hat{a}_r - \sin \theta \hat{a}_\theta$$

5- Relationships between spherical and Cartesian systems

$$\theta = \begin{cases} \tan^{-1}\left(\frac{\sqrt{x^2 + y^2}}{z}\right) & \text{if } z > 0 \\ \tan^{-1}\left(\frac{\sqrt{x^2 + y^2}}{z}\right) + \pi & \text{if } z < 0 \text{ and } \sqrt{x^2 + y^2} \neq 0 \\ \pi & \text{if } z < 0 \text{ and } \sqrt{x^2 + y^2} = 0 \\ \frac{\pi}{2} & \text{if } z = 0 \text{ and } \sqrt{x^2 + y^2} \neq 0 \\ \text{Undefined} & \text{if } z = 0 \text{ and } \sqrt{x^2 + y^2} = 0 \end{cases}$$

$$\phi = \begin{cases} \tan^{-1}\left(\frac{y}{x}\right) & \text{if } x > 0 \text{ and } y \geq 0 \\ \tan^{-1}\left(\frac{y}{x}\right) + \pi & \text{if } x < 0 \\ \tan^{-1}\left(\frac{y}{x}\right) + 2\pi & \text{if } x > 0 \text{ and } y < 0 \\ \frac{\pi}{2} & \text{if } x = 0 \text{ and } y > 0 \\ \frac{3\pi}{2} & \text{if } x = 0 \text{ and } y < 0 \\ \text{undefined} & \text{if } x = 0 \text{ and } y = 0 \end{cases}$$

5-Relationships between spherical and Cartesian systems

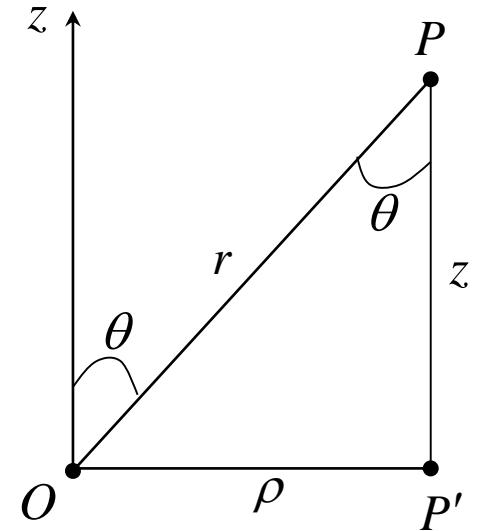
$$x = \rho \cos \phi \quad \rho = r \sin \theta$$

$$x = r \sin \theta \cos \phi$$

$$y = \rho \sin \phi \quad \rho = r \sin \theta$$

$$y = r \sin \theta \sin \phi$$

$$z = r \cos \theta$$



5-Relationships between spherical and Cartesian systems

$$\vec{a}_r = \sin \theta \vec{a}_\rho + \cos \theta \vec{a}_z$$

$$\vec{a}_\rho = \cos \phi \vec{a}_x + \sin \phi \vec{a}_y$$

$$\vec{a}_r = \sin \theta (\cos \phi \vec{a}_x + \sin \phi \vec{a}_y) + \cos \theta \vec{a}_z$$

$$\vec{a}_r = \sin \theta \cos \phi \vec{a}_x + \sin \theta \sin \phi \vec{a}_y + \cos \theta \vec{a}_z$$

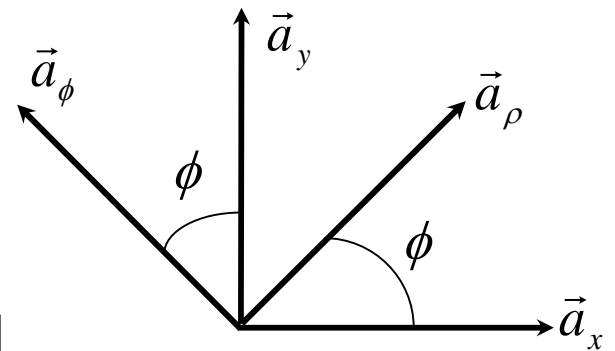
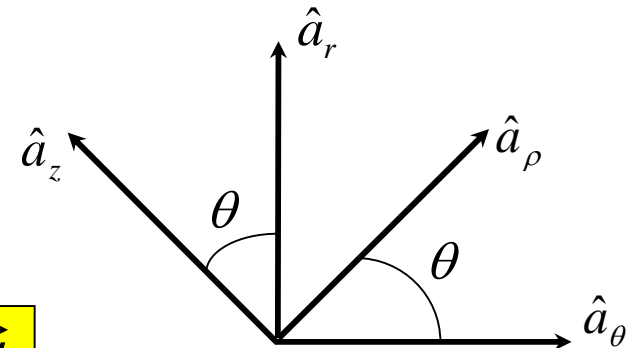
$$\vec{a}_\theta = \cos \theta \vec{a}_\rho - \sin \theta \vec{a}_z$$

$$\vec{a}_\rho = \cos \phi \vec{a}_x + \sin \phi \vec{a}_y$$

$$\vec{a}_\theta = \cos \theta (\cos \phi \vec{a}_x + \sin \phi \vec{a}_y) - \sin \theta \vec{a}_z$$

$$\vec{a}_\theta = \cos \theta \cos \phi \vec{a}_x + \cos \theta \sin \phi \vec{a}_y - \sin \theta \vec{a}_z$$

$$\vec{a}_\phi = -\sin \phi \vec{a}_x + \cos \phi \vec{a}_y$$



5-Relationships between spherical and Cartesian systems

$$\vec{a}_x = \cos \phi \vec{a}_\rho - \sin \phi \vec{a}_\phi$$

$$\vec{a}_\rho = \sin \theta \vec{a}_r + \cos \theta \vec{a}_\theta$$

$$\vec{a}_x = \cos \phi (\sin \theta \vec{a}_r + \cos \theta \vec{a}_\theta) - \sin \phi \vec{a}_\phi$$

$$\vec{a}_x = \sin \theta \cos \phi \vec{a}_r + \cos \theta \cos \phi \vec{a}_\theta - \sin \phi \vec{a}_\phi$$

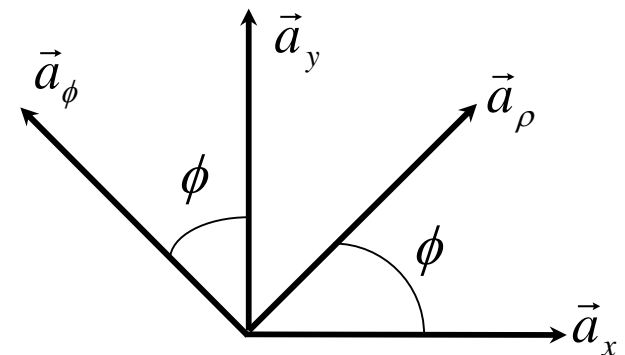
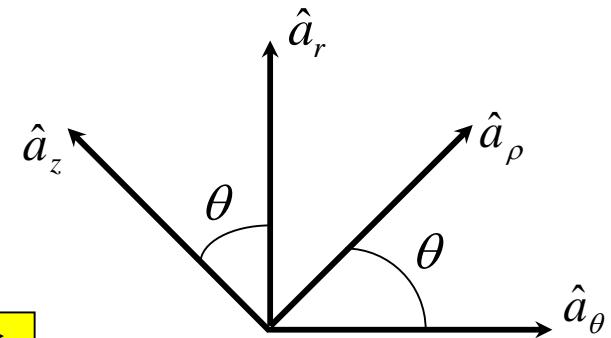
$$\vec{a}_y = \sin \phi \vec{a}_\rho + \cos \phi \vec{a}_\phi$$

$$\vec{a}_\rho = \sin \theta \vec{a}_r + \cos \theta \vec{a}_\theta$$

$$\vec{a}_y = \sin \phi (\sin \theta \vec{a}_r + \cos \theta \vec{a}_\theta) + \cos \phi \vec{a}_\phi$$

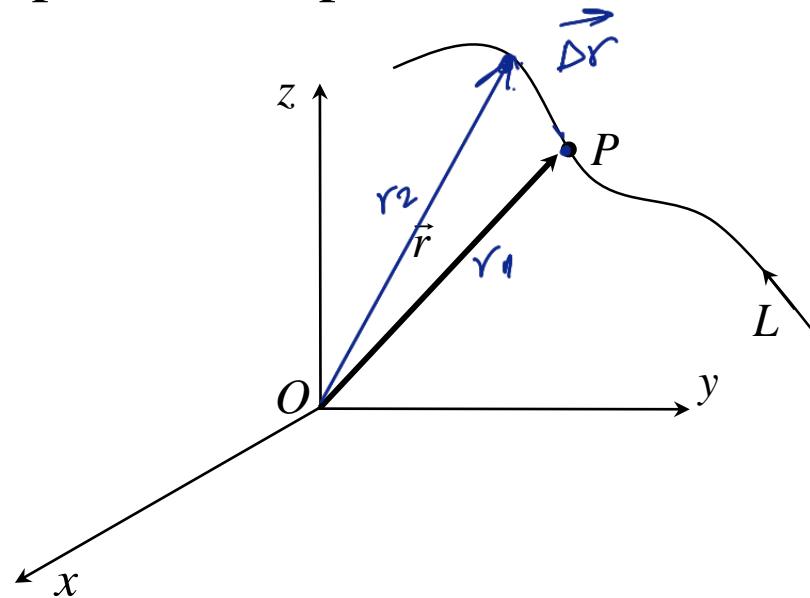
$$\vec{a}_y = \sin \theta \sin \phi \vec{a}_r + \cos \theta \sin \phi \vec{a}_\theta + \cos \phi \vec{a}_\phi$$

$$\vec{a}_z = \cos \theta \vec{a}_r - \sin \theta \vec{a}_\theta$$



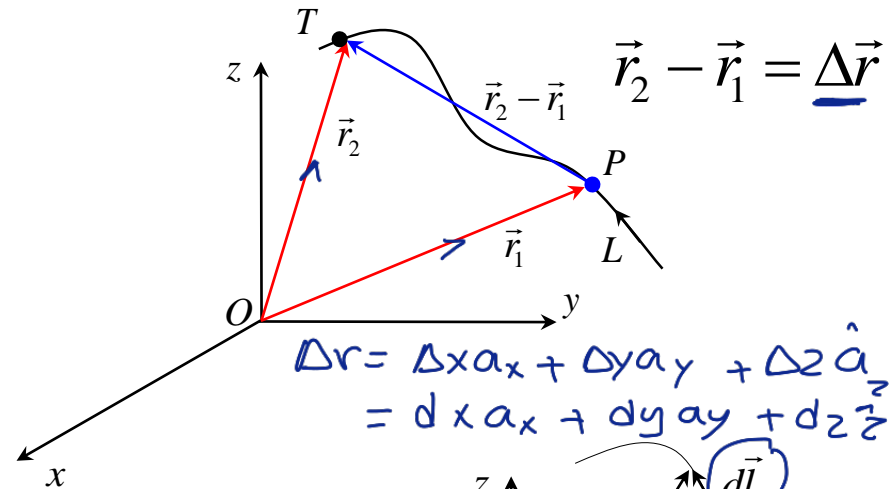
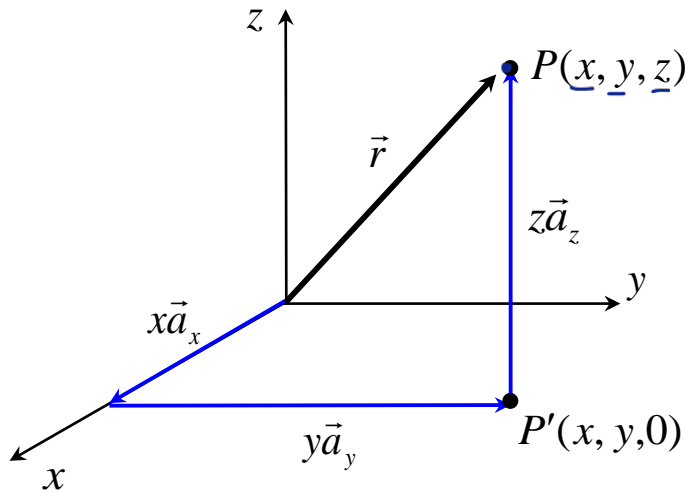
6-Vector position and Differential element in length

Consider a point P located in space, and consider the direct arrow extending from the origin to this point P . This arrow is known as the position vector \vec{r} . A position vector is an alternative way to denote the location of a point P in space.



6- Vector position and Differential element in length

3-1- Cartesian coordinates system



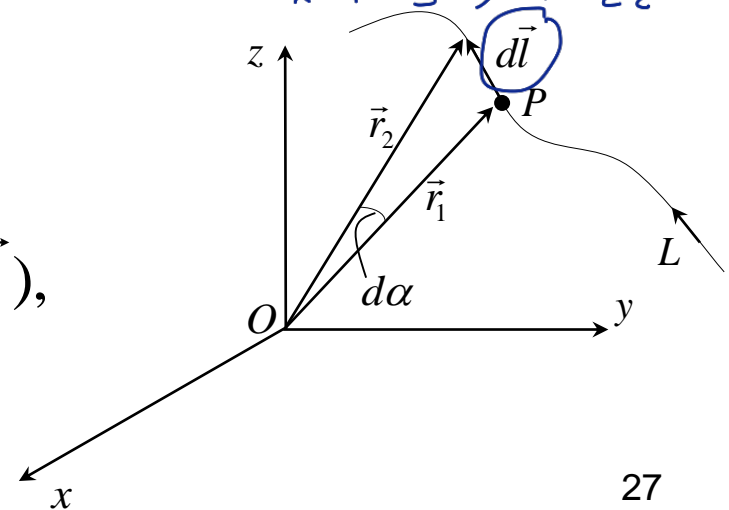
$$\vec{r}_i = x_i \vec{a}_x + y_i \vec{a}_y + z_i \vec{a}_z$$

$$r_2 = x_2 a_x + y_2 a_y + z_2 a_z$$

When $\vec{r}_2 - \vec{r}_1 = \Delta \vec{r} \rightarrow 0$ (i.e., $\Delta \vec{r} = d\vec{r} = d\vec{l}$),

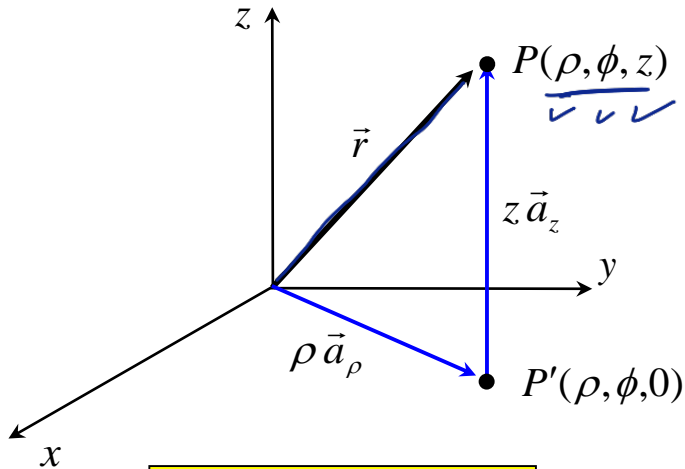
$$d\vec{r} = d\vec{l} = dx \vec{a}_x + dy \vec{a}_y + dz \vec{a}_z$$

المستطع في صاله ولا حد استيات الكا، بتزيه

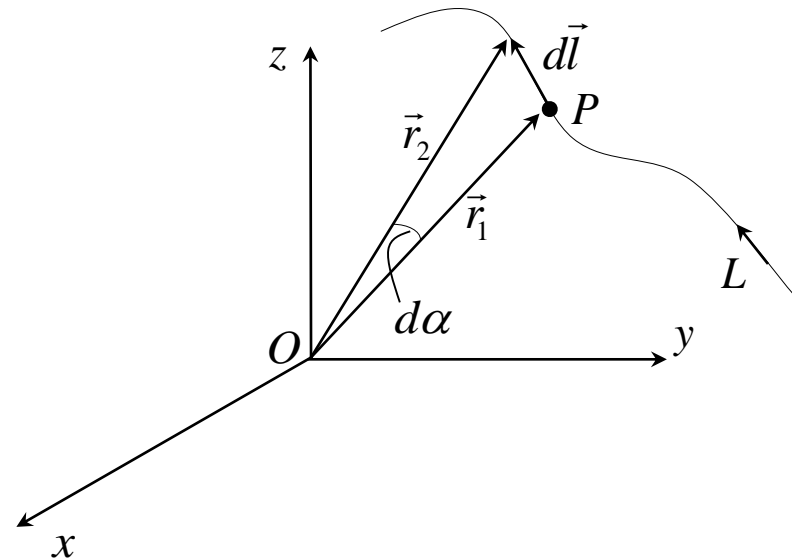


6-Vector position and Differential element in length

3-2- Circular cylindrical coordinates system



$$\vec{r} = \rho \vec{a}_\rho + z \vec{a}_z$$



$$d\vec{r} = d\vec{l} = d\rho \vec{a}_\rho + \rho d\vec{a}_\rho + dz \vec{a}_z$$

$$\vec{a}_\rho = \cos \phi \vec{a}_x + \sin \phi \vec{a}_y$$

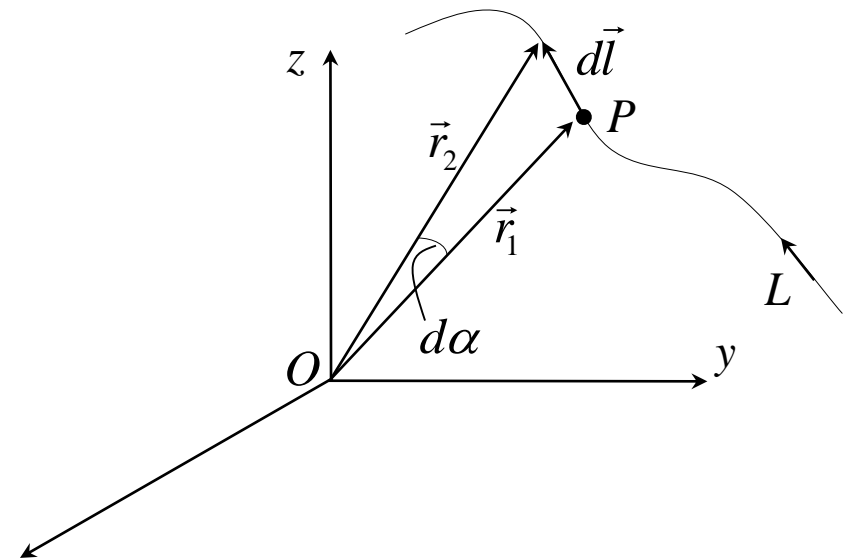
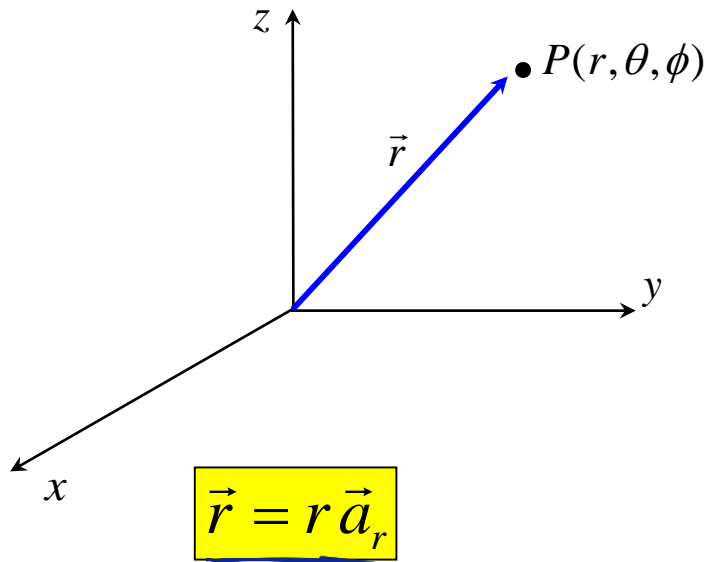
$$\frac{d\vec{a}_\rho}{d\phi} = -\sin \phi \vec{a}_x + \cos \phi \vec{a}_y = \vec{a}_\phi \Rightarrow d\vec{a}_\rho = d\phi \vec{a}_\phi$$

$$d\vec{r} = d\vec{l} = d\rho \vec{a}_\rho + \rho d\phi \vec{a}_\phi + dz \vec{a}_z$$

المشتق \vec{a}_ρ هو \vec{a}_ϕ ، لأن $\vec{a}_\rho = \cos \phi \vec{a}_x + \sin \phi \vec{a}_y$

6-Vector position and Differential element in length

3-3- Spherical coordinates system



$$\vec{a}_r(\theta, \phi) = \sin \theta \cos \phi \vec{a}_x + \sin \theta \sin \phi \vec{a}_y + \cos \theta \vec{a}_z$$

$$d\vec{a}_r = \frac{\partial \vec{a}_r}{\partial \theta} d\theta + \frac{\partial \vec{a}_r}{\partial \phi} d\phi$$

6-Vector position and Differential element in length

$$d\vec{a}_r = (\cos \theta \cos \phi \vec{a}_x + \cos \theta \sin \phi \vec{a}_y - \sin \theta \vec{a}_z) d\theta + (-\sin \theta \sin \phi \vec{a}_x + \sin \theta \cos \phi \vec{a}_y) d\phi$$

$$d\vec{a}_r = d\theta(\cos \theta \cos \phi \vec{a}_x + \cos \theta \sin \phi \vec{a}_y - \sin \theta \vec{a}_z) + \sin \theta d\phi(-\sin \phi \vec{a}_x + \cos \phi \vec{a}_y)$$

$$d\vec{a}_r = d\theta \vec{a}_\theta + \sin \theta d\phi \vec{a}_\phi$$

$$d\vec{r} = d\vec{l} = dr \vec{a}_r + r d\theta \vec{a}_\theta + r \sin \theta d\phi \vec{a}_\phi$$



المسافة في صيغة الإحداثيات الكروية

Differential element in length

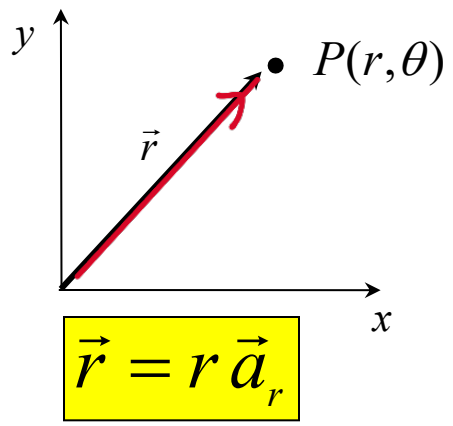
	متجه طول	المتجه لادى
Cartesian	$\vec{r} = x\hat{a}_x + y\hat{a}_y + z\hat{a}_z$	$d\ell = dx\hat{a}_x + dy\hat{a}_y + dz\hat{a}_z$
Cylindrical	$\vec{r} = \rho\hat{a}_\rho + z\hat{a}_z$	$d\ell = d\rho\hat{a}_\rho + \rho d\phi\hat{a}_\phi + dz\hat{a}_z$
Spherical	$\vec{r} = r\vec{a}_r$	$d\ell = dr\hat{a}_r + r d\theta\hat{a}_\theta + r \sin\theta d\phi\hat{a}_\phi$

متجه $d\phi$

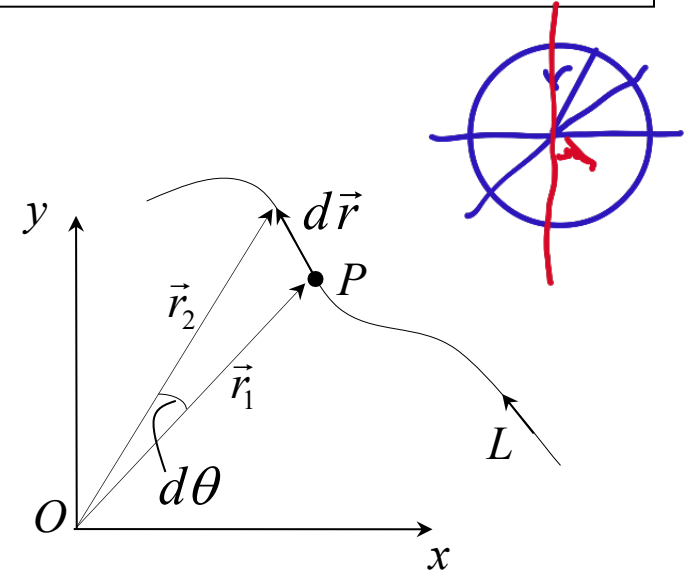
7-Vector Position and Differential Element in Length

النظام الإحداثي القطبي

7-4- Polar coordinate system



$\sin \theta$
 $\cos \theta$



$$d\vec{r} = dr \vec{a}_r + r d\vec{a}_r \quad \vec{a}_r = \cos \theta \vec{a}_x + \sin \theta \vec{a}_y$$

$$\frac{d\vec{a}_r}{d\theta} = -\sin \theta \vec{a}_x + \cos \theta \vec{a}_y = \vec{a}_\theta \Rightarrow d\vec{a}_r = d\theta \vec{a}_\theta$$

$$d\vec{r} = dr \vec{a}_r + r d\theta \vec{a}_\theta$$

في الإحداثيات القطبية: نصف الإحداثيات الكروية لكننا نضيف

8- Dot Notation

Dot Notation: $\frac{dx}{dt} = \dot{x}$, $\frac{dy}{dt} = \dot{y}$, $\frac{dz}{dt} = \dot{z}$, $\frac{d^2z}{dt^2} = \ddot{z}$, $\frac{d\rho}{dt} = \dot{\rho}$

$\frac{d\theta}{dt} = \dot{\theta}$, $\frac{dr}{dt} = \dot{r}$, $\frac{d\phi}{dt} = \dot{\phi}$, $\vec{v} = \frac{d\vec{r}}{dt} = \dot{\vec{r}}$

We will use this dot notation extensively. It means

تست استقاق بالنسبة لـ t

differentiation with respect to time, t , only.

$y' = \frac{dy}{dx}$

$\dot{y} = \frac{dy}{dt}$

$$\frac{dy}{dx} = y' \neq \dot{y}$$

حزق التعبير عن سقفة
 y'
 $\frac{dy}{dx}$
 \dot{y}