Chapter 1 Linear Momentum and Collisions

Outline

- 9.1 Linear Momentum and Its Conservation
- 9.2 Analysis Model: Isolated System (Momentum)
- 9.3 Analysis Model: Nonisolated System (Momentum)
- 9.4 Collisions in One Dimension
- 9.5 Collisions in Two-Dimensions
- 9.6 The Center of Mass
- 9.7 System of Many Particles
- 9.9 Rocket Propulsion

$$\vec{P}$$
 \vec{V} \vec{V} 9.1 - Linear Momentum and Its Conservation $\vec{P} = m \times \vec{V}$ \vec{V} $\vec{P} = m \times \vec{V}$ \vec{V} $\vec{Definition}$ $\vec{k} m/s$

• The *linear momentum* of a particle, or an object that can be modeled as a particle, of mass \underline{m} moving with a velocity $\vec{\mathbf{v}}$ is defined to be the product of the mass and velocity:

$$\vec{\mathbf{p}} = m\vec{\mathbf{v}}$$

• The terms momentum and linear momentum will be used interchangeably.

$$\vec{P} = m\vec{V}$$
 $m = \vec{P}$ $V = \vec{P}$

Linear Momentum

- Linear momentum is a <u>vector quantity</u>.
- Its direction is the <u>same as the direction of the velocity</u>.
- The dimensions of momentum are ML/T (Mass · Length/ Time) $P = m Y = M \frac{1}{7}$

• The <u>SI units</u> of momentum are kg \cdot m / s

• Momentum can be expressed in component form:

$$k \qquad p_x = mv_x, \qquad p_y = mv_y, \qquad p_z = mv_z$$

$$i \qquad i \qquad i \qquad i \qquad p = P_x i + P_y j + P_z k$$

قانون دنون الناني والرتح SF=ma Newton's Second Law and Momentum SF The linear momentum can be related to the resultant force acting on a particle through Newton's second law: ZF= ma $\sum \vec{F} = m \frac{dV}{dt}$ $\sum \vec{F} = m\vec{a} = m \frac{d\vec{v}}{dt} = \frac{d(m\vec{v})}{dt} = \frac{d\vec{p}}{dt}$ القوه ركحطه الموترة عم $\Sigma F = dmv = dP$ $\Rightarrow \sum \vec{F} = \frac{d\vec{p}}{dt}$ $\Rightarrow \sum \vec{F} = \frac{d\vec{p}}{dt}$ The time rate of change of the linear momentum of a particle is equal to the net force acting on the particle: معدل تضير الزخم الحقني المودير في جمس مده ي قصله العوى عقب - This is the form in which Newton presented the Second Law. It is a more general form than the one we used previously. - This form also allows for mass changes. - مريق اخرى واكبر سرولا لتمتل قابوت بتوتن الراي عركن تطبيجه خوصاله تعثير الكيكة

Derivation



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- Consider an isolated system with two masses:
 - $\underline{m_1}$ moves at a velocity $\vec{\mathbf{v}_1}$ due to a force $\vec{\mathbf{F}}_{21}$ exerted on it by m_2 .
 - $\underline{m_2}$ moves at a velocity $\vec{\mathbf{v}}_2$ due to a force $\vec{\mathbf{F}}_{12}$ exerted on it by m_1 .



Derivation, cont.

• From Newton's second law:



 $F_{12} + F_{21} = G$

- Hence, for an isolated system, the sum of the quantity mv for each particle is conserved.
- This is the reason for the definition of linear momentum.





constant.

$$\vec{\mathbf{p}}_{tot} = constant$$
 $\leq P$

- The momentum of the system is conserved, not necessarily the momentum of an individual particle.
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- This also tells us that the total momentum of an isolated system equals its initial momentum or final momentum.

معدر رکب التہ کی اسب کی علم
$$\vec{\mathbf{p}}_{\text{tot}} = \vec{\mathbf{p}}_{\text{tot}\,i} = \vec{\mathbf{p}}_{\text{tot}\,f} = \vec{\mathbf{p}}_{\text{tot}\,f}$$

Conservation of Linear Momentum, cont.

- For two particles, conservation of momentum can be expressed mathematically in various ways: <u>Include</u>
 - Vector form:

$$\vec{\mathbf{p}}_{1i} + \vec{\mathbf{p}}_{2i} = \vec{\mathbf{p}}_{1f} + \vec{\mathbf{p}}_{2f}$$

$$\vec{\mathbf{p}}_{1i} + \vec{\mathbf{p}}_{2i} = \vec{\mathbf{p}}_{1f} + \vec{\mathbf{p}}_{2f}$$

- Component form:

$$m_{i}v_{ic} + m_{2}v_{2i} = m_{i}v_{1f} + m_{2}v_{2f}$$

$$p_{1ix} + p_{2ix} = p_{1fx} + p_{2fx}$$

$$p_{1iy} + p_{2iy} = p_{1fy} + p_{2fy}$$

$$p_{1iz} + p_{2iz} = p_{1fz} + p_{2fz}$$

$$p_{1iz} + p_{2iz} = p_{1fz} + p_{2fz}$$

final

 Remember: Conservation of momentum can be applied to systems with any number of particles.
 مین تطبیق اعمادیا - می الاحب

Example 9.1: The Archer

A 60-kg archer stands at rest on frictionless ice and fires a 0.030-kg arrow horizontally at 85 m/s. With what velocity does the archer move across the ice after firing the arrow?

Given

 $\begin{array}{ll} m_1 = 60 \ \mathrm{kg}, & v_{1i} = 0, & v_{1f} = ? \\ m_2 = 0.030 \ \mathrm{kg}, & v_{2i} = 0, & v_{2f} = 85 \mathrm{m/s} \end{array}$

Solution

From the conservation of momentum

$$m_1 v_{1i} + m_2 v_{2i} = m_1 v_{1f} + m_2 v_{2f}$$

 $0 = m_1 v_{1f} + m_2 v_{2f}$

$$m_1 v_{1f} = -m_2 v_{2f}$$

$$v_{1f} = \frac{-m_2 \, v_{2f}}{m_1} = \frac{-(0.03)(85)}{60}$$

$$\Rightarrow v_{1f} = -0.042 \text{m/s}$$



VIF V2F=85 9-1 m/s m= 0.03 = 60 kg= € V2=6 Vi= 0 Inihal final Ptot c' = Ptoto f $m_1 \mathcal{V}_{1i} + m_2 \mathcal{V}_{2i} = m_1 \mathcal{V}_{1f} + m_2 \mathcal{V}_{2f}$ $O = 60(v_{if}) + 0.03(85)$ -(0.03)(85) = 60(V,f)60 V,f = - (0.03) (85) = -0.0425 m/s 60

نظام عثير معرّدل 9.3 Analysis Model: <u>Nonisolated System</u> (Momentum)

Derivation

• Knowing the change in momentum caused by a force is useful in solving some types of problems. From Newton's Second Law:





The integral is defined as the impulse, $\mathbf{\vec{I}}$, of the force acting on an object over the time interval $\Delta t = t_f - t_i$

$$\vec{\mathbf{I}} = \int_{t_i}^{t_f} \sum \vec{\mathbf{F}} dt$$

- The impulse of the force acting on a particle equals the change in the momentum of the particle. الدفع = التعتيري الخ مخ
- P = kgm/sT= Kgm/s

$$\vec{I} = \Delta \vec{p}$$

This expresses the *impulse-momentum theorem* which is equivalent to Newton's Second Law



Impulse, cont.

الدفع : محميه متحرة شعري المساحة نحت صحف علم حركة واتجاههه معن (م) و م

(a)

kom/s

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- Impulse is a *vector* quantity.
 - The magnitude of the impulse is equal to the *area under the force-time curve*.
 - The direction of impulse is the same as the direction of change in momenta. ΣE
- The force may vary with time.
- Dimensions of impulse is the *same as momentum*.
- Impulse is not a property of the particle, but a measure of the change in momentum of the particle.



Impulse and Time-Averaged Force

 Because the net force imparting an impulse to a particle can generally vary in time, it is convenient to define a time-averaged net force:

$$\left(\sum \vec{\mathbf{F}}\right)_{avg} \equiv \frac{1}{\Delta t} \int_{t_i}^{t_f} \sum \vec{\mathbf{F}} dt$$

• The impulse is then expressed as

$$\vec{\mathbf{I}} = \left(\sum \vec{\mathbf{F}}\right)_{avg} \Delta t$$



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• This would give the same impulse as the time-varying force does. $I = \int z F dt = z F \Delta + r F \Delta t$

Impulse Approximation

- In Impulse Approximation, it is assumed that *one force* acting on a particle acts for a short time but is much greater than any other force present.
- This approximation is especially useful in analyzing collisions.
- This force will be called the *impulsive force*. The impulse will then be calculated by:

$$\vec{\mathbf{I}} = \vec{\mathbf{F}} \, \Delta t$$

The particle is assumed to move very little during the collision. Hence, <u>p</u>_i and <u>p</u>_f represent the momenta
 immediately before and after the collision.

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Problem Analysis



Example 9.3: How Good Are the Bumpers?

In a particular crash test, an automobile of mass 1500 kg collides with a wall, as shown in Figure. The initial and final velocities of the automobile are $\vec{\mathbf{v}}_i = -15.0\hat{\mathbf{i}}$ m/s and $\vec{\mathbf{v}}_f = 2.60\hat{\mathbf{i}}$ m/s, respectively.

- a) If the collision lasts for 0.150 s, find the impulse caused by the collision and the average force exerted on the automobile.
- b) What if the car did not rebound from the wall? Suppose the final velocity of the car is zero and the time interval of the collision remains at 0.150 s. Would that represent a larger or a smaller net force on the car?



(a)

M= 1500 KO Nf = 2.61 mis $V_{i} = -15 i m/s$ Dt= 0.15 $I = \Delta P = P_{g} - P_{i} = p_{i} V_{g} - m \overline{V_{i}}$ aj $I = m(\overline{v_f} - \overline{v_i})$ I = 1500(2.6i + 15i)= 1500 (17.61) = 26400i kgm/s $I = F \Delta E \qquad F = I = DF$ $F = \frac{26400i}{6.156} = 176000i N$ $17.6 \times 10^{6} i N$ m = 15006) $N_{p=0}$ $\Delta t = 0.15$ Vi =- 151 $I = P_{f} - P_{i} = m(V_{f} - V_{i})$ - 1500(0--151) = 2.25 x 104 i kgm 15 $F = \frac{I}{Dt} = \frac{1.5 \times 10^{5}}{0.15} = 1.5 \times 10^{5}$

Solution:

Given

m=1500 kg $\vec{\mathbf{v}}_i = -15.0 \hat{\mathbf{i}} \text{ m/s}$ $\vec{\mathbf{v}}_f = 2.60 \hat{\mathbf{i}} \text{ m/s},$ t = 0.150 s

a) First we calculate the impulse:

$$\vec{\mathbf{I}} = \Delta \vec{\mathbf{p}}$$

$$= \vec{\mathbf{p}}_{f} - \vec{\mathbf{p}}_{i}$$

$$= m\vec{\mathbf{v}}_{f} - m\vec{\mathbf{v}}_{i}$$

$$= m(\vec{\mathbf{v}}_{f} - \vec{\mathbf{v}}_{i})$$

$$= 1500(2.60\hat{\mathbf{i}} + 15\hat{\mathbf{i}})$$

$$= 1500(17.6\hat{\mathbf{i}})$$

$$= [2.64 \times 10^{4}\hat{\mathbf{i}}] \text{ kg.m/s}$$

The average force:

$$\vec{\mathbf{F}}_{avg} = \frac{\vec{\mathbf{I}}}{\Delta t}$$
$$= \frac{2.64 \times 10^4 \hat{\mathbf{i}}}{0.150}$$
$$= 1.76 \times 10^5 \hat{\mathbf{i}} \text{ N}$$

b) The impulse when
$$\vec{\mathbf{v}}_f = 0$$
:
 $\vec{\mathbf{I}} = \Delta \vec{\mathbf{p}}$
 $= \vec{\mathbf{p}}_f - \vec{\mathbf{p}}_i$
 $= m\vec{\mathbf{v}}_f - m\vec{\mathbf{v}}_i$
 $= -m\vec{\mathbf{v}}_i$
 $= [2.25 \times 10^4 \hat{\mathbf{i}}] \text{ kg.m/s}$
The average force:
 $\vec{\mathbf{F}}_{avg} = \frac{\vec{\mathbf{I}}}{\Delta t}$
 $= \frac{2.25 \times 10^4 \hat{\mathbf{i}}}{0.150}$
 $= 1.5 \times 10^5 \hat{\mathbf{i}} \text{ N}$

Comparing the two forces, we conclude that the force is smaller in case b.

9.4 Collisions in One Dimension

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Characteristics

- We use the term collision to represent an event during which *two particles* come close to each other and *interact* by means of forces
 - May involve <u>physical contact</u>, but must be generalized to include cases with interaction <u>without physical contact</u>.
- The time interval during which the velocity changes from its initial to final values is assumed to be <u>short</u>.

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- The interaction forces are assumed to be much greater than any external forces present.
 - This means the *impulse approximation can be used*.

Types of Collisions

Elastic collision $F_{c} = P_{g}$ $K_{c} = N_{g}$ momentum and kinetic energy areconserved $Least of <math>V_{c}$

- Perfectly elastic collisions occur on a microscopic level.
- In macroscopic collisions, only approximately elastic collisions actually occur, some energy is lost to deformation, sound, etc.
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رصع جزء من

رای به که تین جوز ال-ه

بقادم عيرمرن Inelastic collision الزجم محفوط للحن الطأقه كا kinetic energy is not conserved momentum is conserved $k_{f} \neq K_{c}$ If the objects stick together after the collision, it is a <u>pe</u> <u>inelastic</u> collision. دور نیماری collision, it is a *perfectly* عديم اعرونة

Momentum is conserved in all collisions

ت، م عربہ الحرونہ Perfectly Inelastic Collisions

- Since the objects stick together, they share the same velocity after the collision.
- From the conservation of momenta:

•
$$m_1 \vec{\mathbf{v}}_{1i} + m_2 \vec{\mathbf{v}}_{2i} = (m_1 + m_2) \vec{\mathbf{v}}_f$$

$$\Rightarrow \vec{\mathbf{v}}_f = \frac{m_1 \vec{\mathbf{v}}_{1i} + m_2 \vec{\mathbf{v}}_{2i}}{m_1 + m_2}$$

Before collision

$$m_1 \xrightarrow{\mathbf{v}_{1i}} m_2$$

$$m_2 \xrightarrow{\mathbf{v}_{2i}} m_2$$

$$m_1 \xrightarrow{\mathbf{v}_{1i}} \overrightarrow{\mathbf{v}_{2i}} = (m_1 + m_2) V_f$$

After collision



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Elastic Collisions $i < r_{c}$ $k = \pm m v^{2}$ $k_{c} = k_{f}$

• Both momentum and kinetic energy are conserved.

$$m_{1}\vec{\mathbf{v}}_{1i} + m_{2}\vec{\mathbf{v}}_{2i} = m_{1}\vec{\mathbf{v}}_{1f} + m_{2}\vec{\mathbf{v}}_{2f}$$
Before collision
$$\frac{1}{2}m_{1}v_{1i}^{2} + \frac{1}{2}m_{2}v_{2i}^{2} = \frac{1}{2}m_{1}v_{1f}^{2} + \frac{1}{2}m_{2}v_{2f}^{2}$$
Since we are working in one dimension:
$$\frac{1}{2}m_{1}v_{1i} + m_{2}v_{2i} = m_{1}v_{1f} + m_{2}v_{2f}$$

$$m_{1}v_{1i} + m_{2}v_{2i} = m_{1}v_{1f} + m_{2}v_{2f}$$
After collision
$$\vec{\mathbf{v}}_{1f}$$

$$\frac{1}{2}m_{1}v_{1i}^{2} + \frac{1}{2}m_{2}v_{2i}^{2} = \frac{1}{2}m_{1}v_{1f}^{2} + \frac{1}{2}m_{2}v_{2f}$$

• It is important to use the *appropriate signs* for *v*: positive if the particle move to the right and negative if it moves to the left.

Elastic Collisions, Analysis

- Typically, there are two unknowns to solve for and so we need two equations.
- The kinetic energy equation can be difficult to use. With some algebraic manipulation, a different equation can be used:

$$v_{1i} - v_{2i} = -(v_{1f} - v_{2f})$$

• This equation, along with conservation of momentum, can be used to solve for the two unknowns. If these two unknows are the final velocities:

$$v_{1f} = \left(\frac{m_1 - m_2}{m_1 + m_2}\right)v_{1i} + \left(\frac{2m_2}{m_1 + m_2}\right)v_{2i}$$

$$v_{2f} = \left(\frac{2m_1}{m_1 + m_2}\right)v_{1i} + \left(\frac{m_2 - m_1}{m_1 + m_2}\right)v_{2i}$$

It can only be used with a one-dimensional, elastic collision between two objects.
 It can only be used with a one-dimensional, elastic collision between two objects.

Example 9.4: The Executive Stress Reliever

An ingenious device that illustrates conservation of momentum and kinetic energy is shown in Figure. It consists of five identical hard balls supported by strings of equal lengths. When ball 1 is pulled out and released, after the almost- elastic collision between it and ball 2, ball 5 moves out, as shown in Figure (b). If balls 1 and 2 are pulled out and released, balls 4 and 5 swing out, and so forth. Is it ever possible that when ball 1 is released, balls 4 and 5 will swing out on the opposite side and travel with half the speed of ball 1, as in Figure (c)?



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VSI=0 Vii = V 0 00 005 $m_1 = m$ $V_{f^2} = \frac{V}{2}$ V21 = 0 $M_2 = 2m$ مادون جعظ الرخ نقادح برفا $m_1 \mathcal{U}_i + m_2 \mathcal{V}_{\mathcal{U}} = m_1 \mathcal{U}_{f+1} + m_2 \mathcal{V}_{\mathcal{U}_f}$ $m_{\mathcal{U}_i} + 0 = 0 + 2m \mathcal{V}_{\mathcal{U}_f}$ mv = 2mV2fv iej V= X V/2/ V=V X ما يون معط الع $\frac{1}{2}mv_{1}^{2} + \frac{1}{2}mv_{1}^{2} = \frac{1}{2}m_{1}v_{1}^{2} + \frac{1}{2}mzv_{1}^{2}$ $\frac{1}{p}m^{2} = \frac{1}{p} 2m(\frac{y}{2})^{2}$ $\gamma^2 = 2\gamma^2$ $v^2 = \frac{v^2}{2}$ × اغلاما المرحة حبب مارد منه معرفي من

Solution:

Given:

 $\begin{array}{ll} m_1 = m\,, & v_{1i} = v, & v_{1f} = 0 \\ m_2 = 2m, & v_{2i} = 0\,, & v_{2f} = v/2 \end{array}$

We investigate both the conservation of momentum and energy:

$$m_{1}v_{1i} + m_{2}v_{2i} = m_{1}v_{1f} + m_{2}v_{2f}$$

$$\Rightarrow mv_{1i} = 2mv_{2f}$$

$$\Rightarrow v = 2\left(\frac{v}{2}\right)$$

$$\Rightarrow v = v$$

$$\frac{1}{2}m_{1}v_{1i}^{2} + \frac{1}{2}m_{2}v_{2i}^{2} = \frac{1}{2}m_{1}v_{1f}^{2} + \frac{1}{2}m_{2}v_{2f}^{2}$$

$$mv_{1i}^{2} = 2mv_{1f}^{2}$$

$$v^{2} = 2\frac{v^{2}}{2^{2}}$$

$$\Rightarrow v = v$$

$$\Rightarrow v^{2} \neq \frac{v^{2}}{2}$$

The motion described cannot happen because it violates the conservation of energy.

Example 9.5: Carry Collision Insurance

An 1800-kg car stopped at a traffic light is struck from the rear by a 900-kg car. The two cars become entangled, moving along the same path as that of the originally moving car. If the smaller car were moving at 20.0 m/s before the collision, what is the velocity of the entangled cars after the collision?

2V=6 Solution: Given: $m_1 = 900 \text{ kg}$ $v_{1i} = 20 \text{ m/s}$ 180019 $m_2 = 1800 \text{ kg}$, $v_{2i} = 0$, $v_f =??$ m The magnitude of the total momentum of the system before the collision is equal to that of the smaller car because the larger car is initially at rest. $V_f = \frac{900 \times 20}{(1000 \pm 900)} = 6.67 \text{ m/s} = 6.67 \text{ m/s}$ 26

Example 9.6: The Ballistic Pendulum

The ballistic pendulum is an apparatus used to measure the speed of a fast-moving projectile such as a bullet. A projectile of mass $\underline{m_1}$ is fired into a large block of wood of mass $\underline{m_2}$ suspended from some light wires. The projectile embeds in the block, and the entire system swings through a height *h*. How can we determine the speed of the projectile from a measurement of \underline{h} ? $V_{\mathbf{f}} = m_1 V_{11} + m_2 V_{22}$

 $m_1 + m_2$





aporto de Because the projectile imbeds in the block, we can categorize the collision between them as perfectly inelastic.

$$v_f = \frac{m_1 \, v_{1i}}{m_1 + m_2}$$

the total kinetic energy

$$K_f = \frac{1}{2} (m_1 + m_2) v_f^2$$

Substitute the value of v_f into K_f expression

Solution: $Mgh = \frac{1}{2}M.v_p^2$

This kinetic energy of the system immediately after the collision is
less than the initial kinetic energy of the projectile as is expected in an
inelastic collision.

$$\frac{m_1^2 V_1^2}{2(m_1 + m_2)} = (m_1 + m_2) g h$$

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 $Vf = \frac{m_i v_{i1}}{(m + m_z)}$

 $= m_1^2 V_1^2$

 $2(m_1+m_2)$

Apply the conservation of mechanical energy principle to the system:

$$Kf + Uf = K_C + U_C$$



$$\frac{m_1^2 v_{1i}^2}{2(m_1 + m_2)} + 0 = 0 + (m_1 + m_2)gh$$

Solve for v_{1i} :

$$v_{1i} = \left(\frac{m_1 + m_2}{m_1}\right) \sqrt{2gh}$$

المتادم في حجدين 9.5 Collisions in Two Dimension

Two-Dimensional Collisions

• The momentum is conserved in each of the directions *x* and *y*.

$$m_1 v_{1ix} + m_2 v_{2ix} = m_1 v_{1fx} + m_2 v_{2fx}$$

$$m_1 v_{1iy} + m_2 v_{2iy} = m_1 v_{1fy} + m_2 v_{2fy}$$

• Use subscripts for the velocity in the following order:



If the collision is elastic, use conservation of kinetic energy as a second equation

- Remember, the simpler equation derived previously can only be used for one-dimensional situations.

Two-Dimensional Collision, Example

- Particle 1 is moving at velocity $\vec{\mathbf{v}}_{1i}$ and particle 2 is at rest.
- In the *x*-direction, the initial momentum is $m_1 v_{1i}$.





$$\frac{1}{2}m_1v_{1i}^2 = \frac{1}{2}m_1v_{1f}^2 + \frac{1}{2}m_2v_{2f}^2$$

• This is an example of a *glancing collision*

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Example 9.8: Collision at an Intersection

A 1500-kg car traveling east with a speed of 25.0 m/s collides at an intersection with a 2500-kg van traveling north at a speed of 20.0 m/s, as shown in Figure. Find the direction and magnitude of the velocity of the wreckage after the collision, assuming that the vehicles undergo a perfectly inelastic collision (that is, they stick together).

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Given:

$$m_1 = 1500 \text{kg}$$

 $m_2 = 2500 \text{kg}$
 $v_{1ix} = 25 \text{ m/s}$
 $v_{1iy} = 0$
 $v_{2ix} = 0$
 $v_{2iy} = 20 \text{m/s}$



حر هے، معطالمرحم باتحاد لم MiVicx + m2 Veix = (mi+m2) 2/ ros0 m, Vilix = (mi+m2) VF COSO معظالة حم باتحاه ٢ mi Wiy + M2Veiy = (mitm2) Vf sind $m_2 V_{2i} Y = (m_1 + m_2) V_f sin 0$ (2500)20 = (1500+ 2506) VFSINO 37560 = 4000 Vf Cosô --- () $\frac{1}{1}$ 50000 = 4000 Vf SinO --- $\frac{1}{2}$ $\frac{1}{2}$ $\frac{50000}{37500} = \frac{4000}{4000} \frac{1}{4000} \frac{1}{4000} \frac{1}{4000} \frac{1}{4000} \frac{1}{1000} \frac{1}{1000}$ tan 0 = 1.33 $0 = tan^{-}(1.33)$ 0 = 53.1دغوفا في معادله عن المعاد لات $V_f = 37500 = 15.6 m/s$ 4000 (COS 53.1)

Solution:

The collision is perfectly inelastic:

 $v_{1fx} = v_{2fx} = v_{fx} = v_f \cos \theta$ $v_{1fy} = v_{2fy} = v_{fy} = v_f \sin \theta$

Conservation of momuntem on x

$$m_1 v_{1ix} + m_2 v_{2ix}^{2ix} = m_1 v_{1fx} + m_2 v_{2fx}$$
$$m_1 v_{1ix} = (m_1 + m_2) v_f \cos \theta$$
$$(1500)(25) = (1500 + 2500) v_f \cos \theta$$
$$3.75 \times 10^4 = 4000 v_f \cos \theta (1)$$



Conservation of momuntem on y

$$m_1 v_{1/y} + m_2 v_{2iy} = m_1 v_{1fy} + m_2 v_{2fy}$$
$$m_2 v_{2iy} = (m_1 + m_2) v_f \sin \theta$$
$$(2500)(20) = (1500 + 2500) v_f \sin \theta$$
$$5 \times 10^4 = 4000 v_f \sin \theta$$
(2)

$$A = 3i^{+}u^{j}$$

$$(A) = \int 3^{2} + u^{2} = 5 \int \begin{cases} \theta = 4a^{-1} \frac{u}{3} \\ = \end{cases}$$
Dividing equations (2) on (1):

$$\frac{5 \times 10^{4} = 4000 v_{f} \sin \theta}{3.75 \times 10^{4} = 4000 v_{f} \cos \theta}$$

$$\Rightarrow 1.33 = \tan \theta$$

$$\Rightarrow \theta = \tan^{-1} 1.33$$

$$\Rightarrow \theta = 53.1^{\circ}$$

$$V_{fc} = 25i \quad V_{2}i = 20j$$

$$M_{fc} = \frac{m_{i} V_{i}i + m_{2} V_{2}i}{(m_{1} + m_{2})} \quad V_{f} = \frac{7500(15i) + 2500(20j)}{4000}$$

$$V_{f} = \frac{77500i + 50006j}{4000}$$

$$\begin{aligned} & \bigvee_{f} = 37500 (i + 5000 i) \\ & \bigvee_{q,000} \\ & \bigvee_{q,00$$

Definition

There is a special point in a system (a group of particles or an extended object.), called the *center of mass*.

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- م التقاديم • When an external force is applied to the center of mass, the system moves *translationally* as if the force were applied to a single particle of mass M located at the center of mass
 - *M* is the total mass of the system
- One method to determine the center of mass is by applying forces at different points. The center of mass is the only point that allows the system to move translationally and not rotationally. المتحديد مفطه مری اللکه: هن النقط التک اذا الترت محجرت حوی عرب 37 كاليترك الابجريت المغاليب ولسيت دورانيد

9.6 The Center of Mass

Example

- Consider a mechanical system consisting of a pair of particles that have different masses and are connected by a light, rigid rod.
- The center of mass of the system is located somewhere on the line joining the particles and is closer to the particle <u>having the larger</u> mass.
 - A force above the CM causes the system to rotate clockwise (a).
 - A force below the CM causes the system to rotate counterclockwise (b).
 - A force at the CM causes the system to move translationally (c).

CM (a) CM (b) CM (c)

Center of Mass for a System of particles, Coordinates

• The *x* coordinate of the center of mass of the system in Figure is :

$$x_{\rm CM} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}$$



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• We can extend this concept to a system of many particles with masses m_i in three dimensions. The x coordinate of the center of mass of n particles is defined to be:

$$x_{\text{CM}} = \frac{m_1 x_1 + m_2 x_2 + \dots + m_n x_n}{m_1 + m_2 + \dots + m_n} = \frac{\sum_{i=1}^n m_i x_i}{\sum_{i=1}^n m_i} = \frac{\sum_{i=1}^n m_i x_i}{M}$$

$$= \frac{1}{M} \sum_{i=1}^n m_i x_i$$

$$m_1 x_1 + m_2 x_2 + m_3 x_3 + m_4 x_4$$

$$M \text{ is the total mass of the system}$$

• Other coordinates can be calculated similarly:

$$\mathcal{X}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} x_{i}, \qquad \mathcal{Y}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} \mathbf{y}_{i}, \qquad \mathbf{Z}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} z_{i}$$

• From the coordinates we can find the center of mass position vector:

• Substituting the values of the coordinates:

$$\vec{\mathbf{r}}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} x_{i} \hat{\mathbf{i}} + \frac{1}{M} \sum_{i}^{n} m_{i} y_{i} \hat{\mathbf{j}} + \frac{1}{M} \sum_{i}^{n} m_{i} z_{i}' \hat{\mathbf{k}} \mathbf{j}$$
$$\vec{\mathbf{r}}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} [x_{i} \hat{\mathbf{i}} + y_{i} \hat{\mathbf{j}} + z_{i} \hat{\mathbf{k}}]$$
$$\vec{\mathbf{r}}_{CM} = \frac{1}{M} \sum_{i}^{n} m_{i} \vec{\mathbf{r}}_{i}$$

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Center of Mass for an Extended Object

Consider the extended object as a system containing large number of particles each of mass Δm_i and coordinates x_i, y_i and z_i. The Center of mass for the x coordinate for example is approximately:

$$x_{\rm CM} \approx \frac{1}{M} \sum_{i}^{n} \Delta m_i x_i$$



• To find the center of mass precisely, we let the number of particles n approaches infinity. Hence, the size of each element Δm_i approaches zero :

• Other coordinates can be calculated similarly: معضم العسره عند الكتل سنتخر

$$x_{\text{CM}} = \frac{1}{M} \int x \, dm$$
, $y_{\text{CM}} = \frac{1}{M} \int y \, dm$, $z_{\text{CM}} = \frac{1}{M} \int z \, dm$

• The position vector is:

$$\vec{\mathbf{r}}_{\rm CM} = \frac{1}{M} \int \vec{\mathbf{r}} dm$$



Quick Quiz 2:

كمافة فشقنه

- A baseball bat of <u>uniform density</u> is cut at the location of its center of mass as shown in Figure. Which piece has the smaller mass?
- a) the piece on the right
 - the piece on the left
 - both pieces have the same mass
 -) impossible to determine





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Example 9.10: The Center of Mass of Three Particles



9.6 System of Many Particles

Velocity and Momentum of a System of Particles

• The physical significance of the center of mass is that we can describe the motion of the system in terms of velocity, momentum and acceleration of the center of mass of the system.

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• The velocity of the center of mass of a system of particles with a constant total mass M is:

$$V = \frac{dV_{CM}}{dt} \qquad \vec{v}_{CM} = \frac{d\vec{r}_{CM}}{dt} = \frac{1}{M} \sum_{i}^{n} m_i \frac{d\vec{r}_i}{dt} = \frac{1}{M} \sum_{i}^{n} m_i \vec{v}_i \qquad V_{CM} = \frac{m_i V_i + m_2 V_2}{m_1 + m_2}$$
• The momentum can be expressed as
$$P_{CM} = \sum_{i=1}^{n} m_i V_i = \sum_{i=1}^{n} P_i$$

$$M\vec{\mathbf{v}}_{CM} = \sum_{i} m_i \vec{\mathbf{v}}_i = \sum_{i} \vec{\mathbf{p}}_i = \vec{\mathbf{p}}_{tot} = -\mathbf{P}_i + \mathbf{P}_2 - \cdots$$

 The total linear momentum of the system equals the total mass multiplied by the velocity of the center of mass
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Acceleration and Force of a System of Particles

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• The acceleration of the center of mass can be found by differentiating the velocity with respect to time

$$\vec{\mathbf{a}}_{\mathrm{CM}} = \frac{d\vec{\mathbf{v}}_{\mathrm{CM}}}{dt} = \frac{1}{M} \sum_{i}^{n} m_{i} \frac{d\vec{\mathbf{v}}_{i}}{dt} = \frac{1}{M} \sum_{i}^{n} m_{i} \vec{\mathbf{a}}_{i}$$

• The acceleration can be related to a force $\Sigma F = m\alpha$

• If we sum over all the internal forces, they cancel in pairs and the net force on the system is caused only by the external forces

Newton's Second Law for a System of Particles

- Since the only forces are <u>external</u>, the net external force equals the total mass of the system multiplied by the acceleration of the center of mass: $\sum \vec{F}_{ext} = M\vec{a}_{CM}$ المقود المرابعة $\vec{F}_{ext} = M\vec{a}_{CM}$
- The center of mass of a system of particles of combined mass M moves like an equivalent particle of mass M would move under the influence of the net external force on the system.

Impulse and Momentum of a System of Particles $\mathcal{I} = \Delta P$

The impulse imparted to the system by external forces is

$$\vec{\mathbf{I}} = \Delta \vec{\mathbf{p}}_{tot}$$

EF=0 DP=0 DP=0 T=0 The total linear momentum of a system of particles is conserved if no net external force is acting on the system

$$M\vec{\mathbf{v}}_{CM} = \vec{\mathbf{p}}_{tot} = \text{constant}\left(\text{when}\sum\vec{\mathbf{F}}_{ext} = 0\right)$$

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Example 9.14: The Exploding Rocket

A rocket is fired vertically upward. At the instant it reaches an altitude of 1000 m and a speed of 300 m/s, it explodes into three equal fragments. One fragment continues to move upward with a speed of 450 m/s following the explosion. The second fragment has a speed of 240 m/s and is moving east right after the explosion. What is the velocity of the third fragment right after the explosion? $\vec{\mathbf{p}}_i = \vec{\mathbf{p}}_f$

> Given: $\vec{v}_i = 300\hat{j} \text{ m/s}$ $\vec{v}_{1f} = 450\hat{j} \text{ m/s}$ $\vec{v}_{2f} = 240\hat{i} \text{ m/s}$ $\vec{v}_{3f} = ?$ Mass of the rocket: MMass of each fragment: M/3

$$\Rightarrow M\vec{\mathbf{v}}_{i} = \frac{M}{3}\vec{\mathbf{v}}_{1f} + \frac{M}{3}\vec{\mathbf{v}}_{2f} + \frac{M}{3}\vec{\mathbf{v}}_{3f}$$
$$\Rightarrow \vec{\mathbf{v}}_{i} = \frac{1}{3}\vec{\mathbf{v}}_{1f} + \frac{1}{3}\vec{\mathbf{v}}_{2f} + \frac{1}{3}\vec{\mathbf{v}}_{3f}$$
$$\Rightarrow \vec{\mathbf{v}}_{i} - \frac{1}{3}\vec{\mathbf{v}}_{1f} - \frac{1}{3}\vec{\mathbf{v}}_{2f} = \frac{1}{3}\vec{\mathbf{v}}_{3f}$$
$$\Rightarrow \vec{\mathbf{v}}_{3f} = 3\vec{\mathbf{v}}_{i} - \vec{\mathbf{v}}_{1f} - \vec{\mathbf{v}}_{2f}$$
$$\Rightarrow \vec{\mathbf{v}}_{3f} = 3(300\hat{j}) - (450\hat{j}) - 240\hat{i}$$
$$\Rightarrow \vec{\mathbf{v}}_{3f} = [-240\hat{i} + 450\hat{j}] \text{m/s}$$

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450j H/3 Pp P:---N3F (2) 240i H/3 $M_{V_i} = \frac{M_i}{3} \cdot V_{if} + \frac{M_i}{3} V_2 f + \frac{M_i}{3} V_5 f$ M/3 $\frac{300j = 450j + 240i + V_{3f}}{3}$ 8001 $900j = 450j + 240i + V_{3f}$ V3F= 9005-450j-240i $V_{3f} = 450j - 240i$ V3f = -2401 + 450j m/5

9.8 Rocket Propulsion

نطلاف المحارون

Rocket Propulsion

- The operation of a rocket depends upon the law of conservation of linear momentum as applied to a system of particles, where the system is the rocket plus its ejected fuel.
- This system is isolated; therefore, the ejection of the fuel causes the rocket to compensate by accelerating in the opposite direction.
- Note that the mass of the ejected fuel changes with time. We denote it by Δm .



Rocket Propulsion

- We use the following symbols:
- <u>M: mass of the rocket</u>.
- Δm : mass of ejected fuel.
- v: the velocity of the rocket.
- $v_{\rm e}$: velocity of ejected fuel.
- Δv : Change of velocity due to ejected fuel
- The initial mass of the rocket plus all its fuel is $M + \Delta m$.
- The initial momentum of the system is

$$p_i = (M + \Delta m)v$$



(a)

• After the fuel
$$(\Delta m)$$
 is ejected with a velocity v_e , the
velocity of the rocket (M) increases to $v + \Delta v$.
• The Final momentum of the system is
 $p = M(v + \Delta v) + \Delta m(v - v_e)$
• From the conservation of linear momentum
 $(\underline{M + \Delta m})v = M(v + \Delta v) + \Delta m(v - v_e)$ (b)
 $\Rightarrow 0 = M\Delta v - v_e\Delta m$
• We take the limit as $t \to 0$, this lets $\Delta m \to dm$:
 $Mdv = v_e dm$
 $Mdv = v_e dm$

• The increase in the ejected mass corresponds to an equal decrease in the rocket mass. $\int dv = \int \frac{ve}{M} dM$

$$dm = -dM$$

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Rocket Propulsion

Integrating: $\Rightarrow dv = -v_e \frac{dM}{M}$ $\int_{v_i}^{v_f} dv = -v_e \int_{M_i}^{M_f} \frac{dM}{M}$ $\Rightarrow v \begin{vmatrix} v_f \\ v_i \end{vmatrix} = -v_e \ln M \begin{vmatrix} M_f \\ M_i \end{vmatrix}$ $\Rightarrow v_f - v_i = v_e [-\ln M_f + \ln M_i]$ $\Rightarrow v_f - v_i = v_e \ln \frac{M_i}{M_f}$

نطرق الهارو

- The increase in rocket speed is proportional to the speed of the escape gases (v_e) .
- The increase in rocket speed is also proportional to the natural log of the ratio M_i/M_f .
 - So, the ratio should be as high as possible, meaning the mass of the rocket should be as small as possible and it should carry as much fuel as possible.



الايذفاع Thrust (1997)

• The thrust on the rocket is the force exerted on it by the ejected exhaust gases.

$$\underline{Thrust} = \underline{Ma} = M\frac{dv}{dt}$$

• From :

$$dv = -v_e \frac{dM}{M}$$

• Multiplied by *M* and divided by *dt*, we get

$$M\frac{dv}{dt} = -v_e \frac{dM}{dt}$$

• Combining the two equations, we get

$$\frac{dM}{dt} = \frac{v_e \frac{dM}{dt}}{v_e \frac{dM}{dt}}$$
The expression
$$\frac{dM}{dt} = \frac{dM}{dt}$$

Example 9.17:

 $v_i = 3.0 \times 10^3 \,\mathrm{m/s}$

 $v_e = 5.0 \times 10^3 \text{m/s}$

A rocket moving in space, far from all other objects, has a speed of 3.0×10^3 m/s relative to the Earth. Its engines are turned on, and fuel is ejected in a direction opposite the rocket's motion at a speed of 5.0×10^3 m/s relative to the rocket.

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- a) What is the speed of the rocket relative to the Earth once the rocket's mass is reduced to half its mass before ignition? عنما تقبع المحتله الخاف المحتلة
- b) What is the thrust on the rocket if it burns fuel at the rate of 50 kg/s?

Given

Solution:

a) The final speed:
$$v_f - v_i = v_e \ln \frac{M_i}{M_f}$$

 $\Rightarrow v_f = v_i + v_e \ln \frac{M_i}{\frac{1}{2}M_i}$

 $\frac{dM}{dt} = 50 \text{ kg/s}$

 $M_f = \frac{1}{2}M_i$

$$\Rightarrow v_f = (3.0 \times 10^3 \text{m/s}) + (5.0 \times 10^3 \text{m/s}) \ln 2$$

$$\Rightarrow v_f = 6.5 \times 10^3 \text{m/s}$$

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b) -thrus =
$$\int Ve \frac{dM}{dt}$$

b) The thrust is :

$$Ihrust = \begin{vmatrix} v_e \frac{dM}{dt} \end{vmatrix} = \begin{bmatrix} 5 \times 10^3 \times 50 \end{vmatrix}$$

$$Ihrust = \begin{vmatrix} v_e \frac{dM}{dt} \end{vmatrix} = 2 \cdot 5 \times [0^5 N]$$

$$= [(5.0 \times 10^3 \text{ m/s})(50 \text{ kg/s})]$$

$$= 2.4 \times 10^4 \text{ N}$$

$$V_c = 3 \times 10^3 \text{ m/s} \qquad Ve = 5 \times 10^2 \qquad \frac{M_c}{M_f} = 2$$

$$\Omega) \qquad V_f - V_c = Ve \qquad h \qquad \frac{H_i}{M_f}$$

$$V_f = 3 \times 10^3 \qquad h \qquad 2$$

$$V_f = 5 \times 10^3 \qquad h \qquad 2$$

$$V_f = 5 \times 10^3 \qquad h \qquad 2$$